¹ **How good are current pocket based 3D generative models? :**

² **The benchmark set and evaluation on protein pocket based**

³ **3D molecular generative models**

36 binding. Various pocket based generative models have been proposed, however, currently there is

37 a lack of systematic and objective evaluation metrics for these models. To address this issue, a comprehensive benchmark dataset, named as POKMOL-3D, is proposed to evaluate protein pocket based 3D molecular generative models. It includes 32 protein targets together with their known active compounds as a test setto evaluate the versatility of generation models to mimick the real-world scenario. Additionally, a series of 2D and 3D evaluation metrics was integrated to assess the quality of generated molecular structures and their binding conformations. It is expected that this work can enhance our comprehension of the effectiveness and weakness of current 3D generative models, and stimulate the discussion on challenges and useful guidance for developing next wave of molecular generative models.

Introduction

 Application of deep generative model in drug design has gained widespread attention. Over the past few years, a large number of molecular generative models based on 1D/2D structures have been reported. These models mainly generate molecules by learning the structural features embodied in either 1D strings, such as the Simplified Molecular Input Line Entry System 52 (SMILES) strings ¹ and SELFIE strings², or 2D molecular graphs^{3, 4}. Despite substantial progress being made in improving the validity of generated molecules and the efficiency of exploring the drug-like chemical space, most of these models overlook the rich information contained in the 3D conformation of molecules. Indeed, the binding affinity of a drug molecule to the target protein is predominantly dependent on the degree of geometrical and electrostatic complementarity between their 3D conformations. Therefore, in recent two years, molecular generative models based on 3D conformations has become a hot research area.

 atom levels respectively to better capture high-level binding interactions. Different from learning the joint distribution of atom type and bond type in Pocket2Mol, ResGen decomposes the distribution as a product of multiple conditional distributions for anchor atom, atom position, atom 84 type and bond type. PocketFlow²² adds a layer of geometric bottleneck perceptron (GBP) to the GVP network to improve model speed and enhance information integration. It is also 86 characterized by its AtomFlow and BondFlow modules for predicting atom type and bond type, respectively. Especially, chemical knowledge such as bond valence is explicitly integrated to guide 88 the bond inference. SurfGen²³ represents binding pocket as protein surface and utilizes a special framework Geodesic-GNN to learn the distribution of the topological information on the surface. All these GNN-based models can be categorized as autoregressive model, varying in the way of encoding protein pocket and the decoding or sampling of atoms in the generative process. Recently, diffusion model is an emerging deep learning technology utilizing an iterative denoising process to map noise to data and have been used for 3D molecule generation.94 DiffSBDD is the first 3D conditional graph diffusion model²⁴, in which protein pocket nodes transformed from atomic point clouds are used as conditional constraints and remain unchanged throughout the reverse diffusion process. TargetDiff is conceptually similar to DiffSBDD but

97 employs a different diffusion formalism for the categorical atom types. Both DiffSBDD and TargetDiff map protein and ligand nodes into a joint embedding space for noise prediction, while 99 in DiffBP²⁵ these two types of node are separately embedded. In addition, DiffBP introduces a new loss term to regulate the intersection between protein and ligand nodes in space. Besides, 101 language models have also been reported for 3D structure generation. Feng *et al.* ²⁶ developed Lingo3DMol that combines transformer-based language model architecture and deep geometric

 learning technology for 3D molecular generation. A prior model was pre-trained to generate 3D molecular structures given a fragment-based SMILES string, and then fine-tuned based on protein-ligand complex data. The protein pocket and ligand embeddings are used as the input for encoder and decoder respectively.

 Despite various pocket-based 3D molecular generative models reported, there isstill lack of unified and comprehensive benchmark metrics to objectively evaluate the quality of generated molecules. Early-developed models, such as GraphBP and SBDD, primarily relied on common 2D/3D molecular evaluation metrics such as molecular validity, molecular docking score, 111 druglikeness $(QED)^{27}$, synthesizability score $(SAscore)^{28}$, and structural diversity to assess the quality of generated 3D molecules. Pocket2Mol additionally performed analysis on ring size of molecules as part of quality measurement. Although TargetDiff, DiffSBDD and DiffBP were published later than Pocket2Mol, they still adopted 2D molecular evaluation metrics. ResGen and SurfGen introduced additional 2D metrics, e.g. the mean similarity between generated molecules and known active molecules, to quantify their efficiency of generating active compounds. Lingo3DMol analyzed the proportion of targets in which nearest neighbors of known active compounds can be generated. In terms of measuring the quality of 3D conformation, the 119 Jensen-Shanon²⁹ divergences of bond length, bond angle, and dihedral angle of generated molecules, and docking scores of redocked compounds in binding pocket are often used as the 121 metrics. While Lingo3DMol used "min-in-place" GlideScore³⁰ to evaluate the poses after minimization of the generated conformations within the pocket.In addition, ResGen and SurfGen employ extra 3D evaluation metrics such as *in situ* docking score, similarity of protein-ligand interaction fingerprints between the generated conformation and known actives, and 3D similarity

 index based on the overlay between the generated conformations and ground-truth conformations. On the other hand, most of the pocket-based 3D molecular generative models were trained 127 and tested on the Crossdock2020 dataset³¹, which is constructed by molecular docking of active ligands on PDB database to its corresponding targets. ResGen, SurfGen, and PocketFlow additionally utilized the protein pockets outside the Crossdock dataset to assess the model's potential for real-world application. In ResGen, two external pockets were selected for evaluation, while in SurfGen the evaluation was extended to 20 therapeutic targets. In PocketFlow, the authors synthesized two generated molecules for wet-lab validation, which experimentally validates the effectiveness ofthe 3D generative models in hit finding scenario. Particularly, the resolved crystal 134 structures showed that the generated 3D conformations are highly similar to their active binding conformations. So far, most of the pocked-based 3D generative models employ Pocket2Mol as the 136 baseline model for comparison, and the number of model included in their evaluation is relatively small and incomplete. For future model development, it is probably necessary to conduct a 138 performance comparison among a larger model set under the same criteria. PoseCheck³² is a small-scale benchmark study for this task by comparing five models including LiGAN, Pocket2Mol, 3D-SBDD, Pocket2Mol, TargetDiff and DiffSBDD. PoseCheck focused on 3D conformation evaluation using the CrossDock dataset as test set, and employed four 3D based evaluation metrics, namely steric clashes based on van der Waals distance, protein-ligand interaction fingerprints, strain energy of the generated conformations, and conformation similarity between generated and docked poses. However, PoseCheck ignored 2D metrics that can also imply the general quality of molecular structures. DrugPose isanother small-scale benchmark study focusing on 3D molecular generative models, but non-specific for the protein pocket based

147 methods³³. The binding similarity between pre- and post-docked poses of generated molecules, drug-likeness and synthesizability were also analyzed. Zheng *et al*. recently conducted a 149 cross-algorithm benchmark study³² which compared a few protein pocket based 3D molecular generative models with 1D SMILES/SELFIES and 2D molecular graph based generative methods. Despite 16 models were evaluated in their study, only several commonly used metrics, such as docking score, QED, molecular validity, were employed for the evaluation.

 This study provides a comprehensive and systematic evaluation on nine 3D molecular generative models in 32 protein pockets, and the compiled benchmark dataset is called POKMOL-3D. In terms of evaluation metrics, both 2D and 3D metrics were considered and 156 classified according to their characteristics. Given that the essence of pocket-based 3D molecular generation model is to generate molecules being able to bind specified targets, and the generated conformations should be close to their active conformations, conventional 2D and 3D evaluation metrics were expanded to include new parameters characterizing sampling speed, actives recovery and conformation quality etc. Furthermore, the widely used SMILES based generative model 161 REINVENT ^{34, 35} was included as the baseline model for comparison on the 2D based metrics, providing an interesting perspective on how good current 3D based models comparing with classical SMILES based model. In summary, this work could provide a systematic and comprehensive benchmark set for evaluating 3D generative model.

Method

Model selection

Nine representative models were selected from recently published protein pocket-based 3D

 molecular generative models spanning 2021 to 2024, which includes four distinct categories: graph model, diffusion model, language model, and flow model. To demonstrate the efficiency of 3D generative model, the SMILES based REINVENT (version 4.0) was utilized as the base line 172 model.

Model	Generative process	Model architecture	Training Set	Year
SBDD	Autoregressive	Graph Model	CrossDock2020	2021
GraphBP	Autoregressive	Graph model	CrossDock2020	2022
Pocket2Mol	Autoregressive	Graph model	CrossDock2020	2022
DiffBP	One-shot	Diffusion Model	CrossDock2020	2022
SurfGen	Autoregressive	Graph model	CrossDock2020	2023
TargeDiff	One-shot	Diffusion Model	CrossDock2020	2023
ResGen	Autoregressive	Graph model	CrossDock2020	2023
Lingo3DMol	Autoregressive	Language Model	PDBbind ³⁶	2024
PocketFlow	Autoregressive	Flow model	CrossDock2020	2024

Table 1. List of selected 3D molecular generative models

173

174 **POKMOL-3D dataset**

 In order to assess the versatility of selected models, 32 protein targets belonging to diverse protein families were selected, in which five classes of target are included: kinases, non-kinase enzymes, GPCRs, nuclear receptors, and protein-protein interaction targets. Given that our goal is to evaluate model performance on generating molecules conditioned on the 3D information of protein pocket, the targets that possess published protein-ligand complex structures were chosen.

180 For each target, one crystal structure from the RCSB PDB database³⁷, whose resolution is less than 3Å, was retrieved and only the subunit containing ligand was kept for analysis when the structure comprises multiple subunits. All protein structures were optimized using the Protein Preparation 183 Wizard (PrepWizard) module in Maestro³⁸.

184 Moreover, active compounds of these proteins were extracted from the ChEMBL database³⁹ and served as reference set for evaluation metrics. Active molecules were considered eligible if 186 they have a molecular weight less than 500 Da, and the target IC_{50}/EC_{50} values are less than 10 nM or Ki/Kd values less than or equal to 100 nM.

Molecular generation

 In this study,the latest version of the nine models were downloaded from GitHub. During the sampling process, we adhered to the default configurations for all models, with the sole exception of the sampling scale which was specifically calibrated to yield 2000 molecules per run. Each model was tasked with generating a minimum of 2000 molecules per target. In scenarios where sampling 2000 molecules in a single run wasunfeasible for certain targets, maximal three sampling runswere done to expand the generation set. For molecular generation employing the REINVENT model, 1000 epochs of RL, steered by the molecular docking score (GlideScore), were conducted to mimic the scenario of molecular generation within protein pocket. All molecules generated during the RL process were subsequently utilized for further analysis.

Evaluation metrics

 In current study, five categories of metrics were proposed to evaluate the performance of 3D molecular generative models conditioned on protein pocket. As shown in Figure 1, it encompass model quality, general molecular quality, structural properties, recovery of active molecules, and target binding related scores. Specifically, the model quality class evaluates the sampling speed and the target versatility of the model. The following two classes primarily focus on the quality of 204 molecular structure, providing insights into the overall molecular properties, 2D topological and 3D related properties of the generated molecules.The last two classes of metrics evaluate the effectiveness of generating target binding compounds, at some extent reflecting the probability of being able to bind the target protein. Through this pool of metrics, we hope to provide a thorough benchmarking on current state-of-the-art 3D pocket-based molecular generative models, more importantly providing guidance for developing new algorithms in future.

Modelquality

- 214 To evaluate the model quality, three metrics, *i.e.* target failure rate, sampling success rate and
- 215 sampling speed, were proposed. As shown in equation 1, target failure rate refers to the proportion
- 216 of targets for which no molecules can be generated by the model within three sampling runs.

target failure rate =
$$
\frac{\text{targets without molecules generated}}{all \text{ targets}}
$$
 (1)

217 As shown in equation 2, sampling success rate refers to the proportion of targets for which the

218 model can generate more than 2000 molecules within three runs.

sampling success rate =
$$
\frac{\text{targets with more than 2000 molecules generated}}{\text{Total number of targets}}
$$
 (2)

219 In addition, the sampling speed was defined as the average time (in seconds) required for

220 generating one molecule. Here, the sampling time was counted for generating 100 molecules for

221 each target under the same computational resource. For calculating the sampling speed, the

- 222 employed computation resource was a linux workstation of 16-core 24GB RAM Intel Xeon
- 223 Platinum 8358 2.60GHz CPU and a NVIDIA GeForce 3090 GPU.
- 224

225 *General molecular quality*

 The general molecular quality set includes molecular validity, uniqueness, usability, drug-likeness, synthetic score and target based diversity. These are properties reflecting overall 228 generation set. The calculation of properties was carried out using RDKit package⁴⁰. Molecular validity, as defined in equation 3, refers to the proportion of valid molecules within the generated set. Molecules that can successfully go through the standardization process are considered valid.

$$
validity = \frac{valid\,molecules}{generated\,molecules} \tag{3}
$$

231 As shown in equation 4, uniqueness refers to the proportion of unique molecules obtained 232 after removing duplicates among the valid molecules.

uniqueness $=\frac{unique\ molecules}{valid\ molecules}$ (4) valid molecules and the valid molecules 4)

233 As shown in equation 5, usability refers to the proportion of molecules containing common 234 elements C, N, O, P, S, F, Cl, Br, I, and H. Molecules containing other elements are considered 235 unusable, for example those containing metal elements.

$$
usability = \frac{usable\ molecules}{unique\ molecules} \tag{5}
$$

236 Furthermore, the drug-likeness score (QED) and synthetic accessibility score (SAscore) were 237 calculated for each generated molecule using RDKit. These scores assess the drug-likeness and 238 synthetic feasibility of the generation set, respectively.

239 Target based molecular diversity (TDiv) is computed utilizing equation 6 to represent the 240 mean value of target specific diversity of generation sets:

$$
\text{TDiv} = \frac{1}{N_{\text{target}}} \sum_{t=1}^{N_{\text{target}}} \left(1 - \frac{\sum_{i=1}^{N_t} \sum_{j=2}^{N_t} T_{\text{sim}}(i,j)}{N_t^2} \right), \ i < j \tag{6}
$$

 where *i* and *j* refer to the indexes of two molecules in the generated molecule set for target *t*. The 242 Tanimoto similarity (T_{sim}) of the Morgan fingerprints⁴¹ is calculated based on all the pairs of molecules for the same target. This similarity is normalized on the total number of molecules in 244 the generation set of the target. Target specific diversity score is derived from this normalized similarity. The final TDiv score is defined as the average diversity score across all targets. A higher TDiv value indicates greater diversity.

247

248 *Structural properties*

249 The structural property group includes a set of 2D topological descriptors comprising the 250 number of heavy atom, chiral atom, ring, aromatic ring and rotatable bond, and the fraction of sp3 251 hybridized carbon atom (Fsp3), and their distribution was also compared. Additionally, a set of 3D

252 based geometrical properties containing the Jensen-Shanon divergency (JSD)²⁹ of bond length, bond angle and dihedral angle was calculated. Detailed information for selected types of bond, bond angle and dihedral angle can be found in Supporting Material Figure S1. The geometry comparison was made between the conformations generated by the model and the low-energy conformations optimized using the LigPrep module of Schrodinger package (version 2020). As 257 proposed in previous works²², JSD measures the distance of two probability distributions and is defined as in Equations 7-8.

$$
M = \frac{(P+Q)}{2}
$$
 (7)
\n
$$
JSD(P,Q) = \frac{1}{2} (D_{kl}(P||M) + D_{kl}(Q||M))
$$
 (8)

 where **P** denotes the probability distribution of a 3D property of the conformations generated by the model, whereas **Q** corresponds to the conformations after energy optimization. **M** represents 261 the average distribution of P and Q. The Kullback-Leibler (KL) divergence⁴², denoted as D_{kl} , is calculated separately to quantify the difference of either **P** or **Q** from M. The JSD value was then obtained by averaging the KL divergences. A JSD value of 0 indicates that the distributions P and Q are identical and a value of 1 represents completely dissimilar distributions.

Recovery of active molecules

 Recovery of actives refers the ratio of generated compounds which are similar to the actives in the reference set for a specific target. Tanimoto similarity between generation set and actives in the reference set of the target protein is calculated. Here, Morgan fingerprint based on two bond 270 distance was used to calculate Tanimoto similarity. For an active molecule of target (A_t) , it is

recovered if its similarity of any compound in generation set is larger than 0.6. Then, the recovery

272 rate of active molecules for target $t(R_t)$ is calculated as Formula 9:

$$
R_t = \frac{number\ of\ recovered\ active\ molecules}{total\ number\ of\ active\ molecules} \tag{9}
$$

 This metric, at certain extent, can be regarded as the probability of reproducing active compound 274 by the generative model. The ratios at molecular structure and molecular Murcko scaffold⁴³ level were examined respectively.

Target binding assessment

 To evaluate how good the generated set can bind in its target pocket, two scoring strategies were used here. One is the *in situ* scoring strategy, which scores the generated conformations at 279 the binding site without going through further pose optimization. The other one is the redocking strategy, which scores after redocking of generated molecules into the binding set via external docking software. The Glide docking module of Schrodinger software was used for *in situ* scoring 282 and redocking, and the GlideScore was used as the score value⁴⁴. In redocking, the generated conformations were first gone through the LigPrep protocol of Schrodinger software for preparation and then docked, and only one docking pose was saved for each molecule. Besides, the Root-Mean-Square-Deviation (RMSD) value between the generated conformations and the redocked conformations were also calculated without performing any conformation superposition. The RMSD value quantifies the fitness between the protein pocket and the generated ligand, as any Van der Wars clash or unmatched electrostatic interaction between ligand and protein would penalize the ligand conformation, and in this case the docking pose was used as surrogate of ground truth. In summary, the *in situ* score, redocking score and RMSD value between the generated and redocked conformations were included in the target binding assessment set of metrics.

Results and Discussion

Benchmark dataset composition

 Protein pocket based 3D molecular generative model involves the encoding of 3D geometric information of protein pocket, which are extracted from experimentally determined crystal structures of various proteins. To investigate the generalizability of the investigated models to unknown targets, our benchmark dataset encompasses 32 protein pockets, among which 17 targets and 25 PDB IDs are not included in the CrossDock2020 dataset that usually used for training the pocket based 3D generative models (Figure 2, detailed structure IDs can be seen in Table S1). In addition, these targets belong to various druggable protein families, such as kinase, G protein-coupled receptor (GPCR), nuclear receptor etc., and have reported ligands as marketed or clinical drug.

Figure 2. Target overlap between the POKMOL-3D and CrossDock2020 datasets in terms of (A) protein target

Model quality

Note: a) estimated in second per compound

 In this study, three structural unrelated metrics, i.e. target failure rate, sampling success rate and sampling speed, were proposed to evaluate model quality. As shown in Table 2, most models are able to generate compounds for all pockets so that their target failure rate is 0, while Pocket2Mol, Lingo3DMol and ResGen fail to generate molecules for a few target proteins. In 315 detail, Pocket2Mol failed on Beta2AR, FXR and LXRB, ResGen failed on ERK2, NAMPT proteins, and Lingo3DMol failed on CDK9 and DPP4 proteins. These results suggested that these three models are not generalized good enough to deal with all targets. Additionally, the sampling success rate, defined as the fraction of targets that a model can generate over2,000 molecules at most three runs, was employed as an additional indicator of generalizability to assess the models' capacity to generate sufficient molecules given a specified sampling size. The results indicated that models GraphBP, PocketFlow, DiffBP and the SMILES based baseline model REINVENT are able to sample over 2,000 molecules for all targets within three sampling runs, and TargetDiff also exhibits a high sampling success rate. Thus, the diffusion based and flow based models are able to generate sufficient molecules from a model-type perspective. However, the remaining models, i.e. Pocket2Mol, Lingo3DMol, ResGen, SurfGen, and SBDD, showed much lower success rate. Notably, SBDD exhibited a significantly lower sampling success rate than GraphBP that share the similar GNN architecture. This discrepancy might be attributed to the distinct approaches used by

 these models to predict new atoms in the autoregressive generation process. A similar phenomenon was observed when comparing ResGen with Pocket2Mol. SurfGen, which represents protein pocket as protein surface, exhibited the lowest rate in sampling enough compounds in the pockets. Although detailed reason is not unclear, one probable reason may be that the flaws existed in generated 3D conformations make them failed in passing the internal structural validity 333 check.

 Furthermore, comparison of the sampling speed was conducted. The results showed that GraphBP exhibits fastest sampling speed, in which a molecule can be generated within one second. In contrast, SBDD was much slower than GraphBP although they share similar generative methodology. Pocket2Mol, PocketFlow, and Lingo3DMol exhibited relatively rapid sampling rate, in which a compound can be sampled in less than 10 seconds. TargetDiff showed the slowest speed, in which a compound is generated in more than one minute. Interestingly, DiffBP exhibited much faster sampling speed than diffusion based TargetDiff and graph based models ResGen and SurfGen. Furthermore, all protein pocket-based 3D molecular generative models, except GraphBP and PocketFlow, exhibited slower sampling speed than REINVENT.

343 **General molecular quality**

344

		Uniqueness	Usability	QED	SAscore	Molecule	Scaffold
Model	Validity \uparrow					Tdiv \uparrow	Tdiv \uparrow
Actives			0.996	0.553	3.059	0.882	0.864
REINVENT		0.999		0.603	2.763	0.944	0.933
GraphBP	0.997	0.998	0.893	0.498	5.241	0.955	0.954

Table 3. Comparison of general molecular quality

345

346 To assess the quality of 2D structures of generated molecules, six metrics were utilized: molecular validity, uniqueness, usability, drug-likeness, synthesis accessibility, and diversity (as shown in Table 3, the distribution plots can be seen in supporting material). Molecular validity and uniqueness are fundamental metrics for evaluating generative models. The results indicated that the molecular validity of all protein pocket-based 3D models except SBDD were either equal or close to 1.0. In terms of molecular uniqueness, all models exhibited much higher performance than Lingo3DMol and TargetDiff. Especially, a new metric named molecular usability was introduced to quantify the likelihood of these models generating uncommon elements in structure. The results indicated that all models exhibit good performance on this metric, and only GraphBP generates about 10% molecules withuncommon atoms such as silicon atom. In the assessment of drug-likeness, the QED score was averaged among the molecules generated by each model (Figure S2A). Notably, the QED scores for most 3D models were below

358 0.5, lower than the average value observed for known active molecules (QED score = 0.553). In

 contrast, the QED score of REINVENT is superior to the average value of active molecules and 360 higher than all 3D models. Additionally, the SAscore metric was utilized to evaluate the synthetic accessbility of generated molecules (Figure S2B). The SAscore of SBDD was significantly higher than other models, suggesting that SBDD tended to generate molecules with poorer synthesis accessbility. In contrast, PocketFlow and Lingo3DMol exhibited higher SAscore than other 3D models but still worse than the baseline REINVENT.

 In evaluating molecular diversity of generation set, a pairwise similarity calculation was performed between molecules belonging to a specific target and the average molecular diversity across all targets. The results listed in Table 3 revealed that both REINVENT and 3D generative 368 models exhibit high diversities. In summary, although 3D models exhibited similar performance on validity, uniqueness, usability and diversity with baseline model REINVENT, REINVENT model significantly showed better performance on QED and SAscore.

Structural properties

 In addition to general molecular quality, it is imperative to consider fine-grained topology 374 related structural properties for evaluation. We analyzed the distribution of several crucial 2D topological features, including the number of heavy atom, chiral centre, ring, aromatic ring, and rotatable bond, and the Fsp3 (Figure 3A-F).

 Figure 3. The violin plots for structural properties of 3D generative models including number of (A) heavy atom, (B) chiral centre, (C) ring, (D) aromatic ring, (E) rotatable bond, and (F) Fsp3.

 The distribution of heavy atom number was shown in Figure 3A, REINVENT clearly exhibited most similar distribution as the active set, while most of 3D models tended to generate larger molecules than the active set, except GraphBP which generated significant portion of molecules with fewer than 20 heavy atoms. Particularly, SBDD generatedmolecules with a wide range from 20 to 60 heavy atoms. For Pocket2Mol, ResGen and SurfGen, the generated molecules had heavy atom between 40 and 60.

 In terms of number of chiral centre, most of the 3D generative models tended to generate 387 more chiral centre than the active set. Especially for GraphBP, SBDD and TargetDiff, the number of chiral centre in the generated compounds was obviously much larger than other models,

exceeding ten rotatable bonds. Among the 3D generative models, Pocket2Mol and GraphBP were

 similar to the active set, while others models generated larger fraction of compounds with more than ten rotatable bonds, and SurfGen generated molecules with less than two rotatable bonds.

413 The fraction of sp³ hybridized carbon atoms is a metric that partially reflects a molecule's flatness, *i.e.* the larger fraction of aromatic ring in a molecule the smaller Fsp3 value is, and it is 415 related to the success of drug in clinical trials⁴⁷. Typically, small-molecule oral drugs harbor 416 approximately 40% of their carbon atoms in the sp³ hybridization state⁴⁸. Our findings (Figure 3F) indicated that the proportion of sp³-hybridized carbon atoms in active molecules primarily fell within the range of 20% to 40%. The molecules generated by REINVENT model exhibited a 419 distribution closely resembling that of the active set. The 3D models Pocket2Mol, PocketFlow, Lingo3DMol, DiffBP, and ResGen exhibited comparable distributions to the active set (as shown 421 in Figure 3F). SurGen had a tendency of favoring molecules containing less than 20% sp³ hybridized carbon atoms, indicating larger number of aromatic ring. Whereas, GraphBP, TargetDiff and SBDD showed a large fraction of compounds with high Fsp3 value, indicating most of the carbon atoms in the structure are saturated carbons with few aromatic rings. The analysis on the structural properties revealed that REINVENT has most close distribution to that of the active set, while all the 3D generative models showed larger deviation to the active set, highlighting the necessity of further improvement for current 3D generative model algorithms to increase the compound quality.

 Besides the evaluation of 2D related metrics, the quality assessing of 3D conformation is also important as these 3D based models generate 3D conformation and 2D graph simultaneously. We investigated the differences of distributions of bond length, bond angle, and dihedral angle 432 between the generated 3D conformations and the OPLS3 force field ⁴⁹minimized conformations,

Model	Bond-Length ↓	Bond Angle↓	Dihedral Angle
GraphBP	0.431	0.348	0.133
Pocket2Mol	0.586	0.404	0.145
PocketFlow	0.672	0.303	0.266
Lingo3Dmol	0.588	0.311	0.193
DiffBP	0.586	0.378	0.159
TargetDiff	0.610	0.367	0.180
ResGen	0.647	0.341	0.143

Table 4. JSD divergence of bond length, bond angle and dihedral angle

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Figure 4. Distribution of the bond length of C≡C, the bond angle of OC=O and the dihedral angle of cccc. The

left panel presents the distribution in generated conformations, while the right panel presents the minimized

distribution.

Recovery of active molecules

 One direct way of evaluating 3D generative models conditioned on protein pockets is to examine the model's capability of generating potentially bioactive molecules. For this purpose, we employed the recovery rate of active molecules, *i.e.* the percentage of successfully recovered active molecules for a given target. One active molecule was regarded as being successfully recovered if a similar compound in the generation set could be identified given the pair similarity was larger than the user defined cut-off. This is a stricter criterion compared to the similar metric 457 utilized in Lingo3DMol²⁶, which is the percentage of targets with at least one generated molecule exhibiting similarity to the actives.

over all targets. C-D) Radar charts to display recovery rate among the target set for all models.

In current study, the Tanimoto similarity threshold was set to 0.6. The average recovery rates

at both molecule and scaffold level for these targets were shown in Figure 5A. It was obvious that

 REINVENT showed the best recovery rate compared to all 3D molecular generative models at both levels, but there were still 15 targets in which REINVENT failed to recover any active molecule (Figure 5C). Specifically, GraphBP, Pocket2Mol, Lingo3DMol, TargetDiff and SBDD were unable to recover any active molecule for these 32 proteins (Table S5), while other 3D models can recovery a few actives on afew targets. The successfully recovered examples were shown in Figure 6. Compared to REINVENT, the 3D generative models tended to recover the active molecules with simple structure and relatively low similarity.

-
- As anticipated, REINVENT exhibited superior performance (average recovery rate is around 17 %)

 therefore we introduced several protein-ligand interaction based metrics to assess the target binding capability of generated 3D conformations. Firstly, *in situ* docking score was chosen as a 491 surrogate to quantify the binding affinity of the 3D conformations generated from those 3D models.Here, Glidescore was calculated for comparing binding affinity of conformations, and the value of 0.0 kcal/mol was set as a criterion to judge if it is favorable for the ligand to bind in a protein.A conformation is deemed to be a positive conformation (PC) if its Glidescore is less than 0.0 kcal/mol and the fraction of PC was calculated.

Figure 7. Histogram to display the mean fraction of PC over all targets.

Figure8. Radar charts to display the proportion of PC of each target across the models. The circles represent five

proportional levels, which are 100%, 80%, 60%, 40% and 20% from theouter layer to the centre of the chart.

 The mean fraction of PC for each generation set could be seen in Figure 7 and the breakdown of the fraction values across all 32 targets was shown in Figure 8. Among the 32 targets, GraphBP, Lingo3DMol, DiffBP, and ResGen generated worst conformations and exhibited quite low fraction values, while SBDD generatedhighest fraction of PC. A physically advantageous position within the pocketwas decided in SBDD model through a sampling process to estimate the likelihood of atom occurrence and reduce the misplacement of ligand atoms in the pocket.SBDD has on average only 40% conformations regarded as PC and only in very few targets the proportion could surpass 80%. These results suggested that a lot of conformations have substantial clash with protein atoms and current 3D models should strive to improve the learning of 510 protein-ligand interaction.

 The distribution of *in situ* Glidescores for the top 10 conformations of3D models, along with that of crystal ligand conformations, was shown in Figure 9A.It can be seen from Figure 9A that crystal ligands obviously exhibit best in situ docking scores, models SBDD, TargetDiff and Pocket2Mol showed top three performances on *in situ* scores. Whereas, for Lingo3DMol, DiffBP and ResGen with worst performances, the average in situ scores for some targets are even higher than 0.0 kcal/mol. These results indicated that the learning of protein/ligand interaction is still far 517 from optimal for 3D generative models.

 On the other hand, redocking analysis was also conducted to reproduce binding conformations for the generated compounds via Glide docking in SP mode. The redocking approach reflects the fitness between ligand and protein in 2D perspective as the binding conformation and docking score is derived by external docking software. The distribution of 522 average redocking score for top 10 conformations was shown in Figure 9B, and scores of active 523 set and REINVENT were also included. The average redocking scores of all sets were between -8 and -12 kcal/mol, and differences of redocking scores among all models were small. In addition, the average score of a few 3D models such as SBDD and Pocket2Mol were lower than the active set, raising a question on whether the redocking score is really a relevant metric to evaluate generative model.

 Figure 9. Distribution of protein-ligand interaction based metrics across the targets calculated based on the top 10 molecules: A: in-situ score; B: redocking score; C: the RMSD between generated and redocked conformations.

 Itis obvious from Figure S6A-B that the redocking score is generally lower than the 532 corresponding in situ score, indicating that the generated conformation may be different from active conformation. A comparative analysis was then conducted to measure the root mean square deviation (RMSD) between the generated and redocked conformations (Figure S6C). As redocked conformations were generated by force field based docking software, the RMSD value can provide insights about geometrical difference between the generated 3D binding poses and poses simulated by physics principles. The average RMSD of top 10conformations was illustrated in Figure 9C, which indicated that the RMSD values for the 32 targets fell in the range of [0, 10] Å. ResGen, Lingo3DMol and GraphBP exhibited quite large RMSDs to the docked conformations,

 while other models such as Pocket2Mol and PocketFlow showed average RMSD less than 2Å, suggesting the generated conformations of these models are close to their docked conformations. 542 In Figure 10, several examples were presented to display overlapping between generated and docked conformations for the molecule with smallest RMSD for a specific target. As shown in Figure 10, Pocket2Mol and PocketFlow exhibited much better performance on all selected targets than Lingo3DMol and ResGen. The RMSD values of Pocket2Mol and PocketFlow were smaller than 1.0 Å, suggesting high similarity between the generated and docked poses. In contrast, the poses generated by Lingo3DMol and ResGen were quite dissimilar to the redocked poses in most cases.

Figure 10. Examples of overlapping between generated and redocked poses for Pocket2Mol, PocketFlow,

Lingo3Dmol, and ResGen. Five targets belonging to different families were selected for the comparison.

Conclusion

 In current study, a novel benchmark dataset, named POKMOL-3D, was compiled specifically for evaluating pocket based 3D molecular generative models,including a set of comprehensive metrics for measuring model quality from various perspectives. Nine recently published 3D generative models were selected for carrying out this benchmark study on 32 protein pockets, along with the SMILES based REINVENT model as the baseline. Although some promising results of pocket based 3D generative models have been reported, our benchmark study revealed some weak points existed among the selected 3D models, such as slow sampling speed, poor druggability and synthesizability of generated molecules, and failure to generate rational 3D conformations for target binding. Overall, the performance of 3D generative models on large scale of pockets is still far from satisfactory, and polishing of network architecture is needed to improve the learning of ligand-protein interaction and generalizability of current 3D generative models to enable their application on wide range of protein pockets. Through this study, we hope that the proposed evaluation framework can be useful in facilitating the future advancement of pocket based 3D molecular generative model.

- **Conflicts ofinterest**
- There are no conflicts to declare.

Author contributions

L. H. conceived the study, prepared the dataset and source code, and conducted the data analysis.

Q. Y. and Z. N. evaluated part of models and performed data validation. M. X., X. X and J. W. also

