

# **Abstract**

 Deep generative models are used to generate arbitrary molecular structures with the desired chemical properties. MolGAN is a renowned molecular generation models that uses generative adversarial networks (GANs) and reinforcement learning to generate molecular graphs in one shot. MolGAN can effectively generate a small molecular graph with nine or fewer heavy atoms. However, the graphs tend to become disconnected as the molecular size increase. This poses a challenge to drug discovery and material design, where large molecules are potentially inclusive. This study develops an improved MolGAN for large molecule generation (L- MolGAN). In this model, the connectivity of molecular graphs is evaluated by a depth-first search during the model training process. When a disconnected molecular graph is generated, L-MolGAN rewards the graph a zero score. This procedure decreases the number of disconnected graphs, and consequently increases the number of connected molecular graphs.



molecular graph

# **1. Introduction**

 Machine learning-based molecular design of drugs is used to efficiently determine the desired molecular structure in drug discovery. It also aids the automated search for unknown molecular structures of the desired properties and predict their physical properties without requiring the domain knowledge of organic chemistry. A renowned classical molecular design model is inverse quantitative structure-activity relationship (inverse-QSAR) [1]. Based on the QSAR model—an analytical model of the relationship between molecular structure and bioactivity, formulated using molecular descriptors quantifying the features of the molecular structure— inverse-QSAR performs a backward prediction of the molecular structure from the desired bioactivity. Therefore, to obtain a molecular structure with the desired bioactivity, it is necessary to select the appropriate molecular descriptors that are equivalent to the raw data of feature engineering in machine learning. However, it is difficult to identify the descriptors 47 correlated with the desired bioactivity from the numerous available molecular descriptors, which is a core problem in inverse-QSAR analysis.

 Several molecular-structure search methods based on deep generative models, which generate new data with similar features as the original without the availability of predetermined feature vectors for the dataset, have been proposed and developed. Most adopt a graph-based approach in which the molecular structure is represented as a graph and are classified into two approaches in terms of the molecular generation process: sequential iterative process and one-shot generation [2].

 In the sequential iterative process, molecules are assembled stepwise by adding atoms and bonds to a predefined scaffold. The advantage of the generative model [3–6] when combined with the sequential iterative process is the assurance of chemical validity of the generated molecules. Thus, it is possible to obtain functional molecules by reliably generating larger molecules. However, the disadvantage of the sequential iterative process is the increased computational cost of verifying the valence, topological prediction of molecular structure, and graph isomorphism to calculate the reconstruction error when iteratively assembling molecules. In one-shot generation, a molecule is generated by determining the combination of atoms and bonds in a single step. The advantage of the generative model combined with one-shot 64 generation  $[2,7-10]$  is the simplicity of its architecture and algorithm. Its computational cost is smaller than the sequential iterative process. Consequently, the generative model can be optimized in a short time. However, the one-shot generation method can only generate small molecular graphs because the number of possible connections between atoms in larger molecules increases quadratically, increasing the likelihood of the generation of chemically invalid molecules [8]. One of the most successful generative models using the one-shot generation scheme is the

 molecular generative adversarial network (MolGAN) [7]. MolGAN generates small molecular graphs with the desired chemical properties by combining GANs [11] and reinforcement



 MolGAN is also described in this section. Then, in Sections 3 and 4, the effectiveness of the proposed model is validated by comparing its performance in generating new molecules with that of the original MolGAN using a publicly available dataset of drug-like molecules. Finally, the paper is concluded in Section 5.

# **2. Method**

**2.1 Model Architecture**

 MolGAN, which is the baseline model, consists of GANs (generator and discriminator) and a reward network. In this model, the molecular structure is represented by a graph. The L- MolGAN adds a mechanism called molecular graph expansion to the baseline model that increases the number of generated connected molecular graph. The model architecture of L- MolGAN is illustrated in Fig 1. The L-MolGAN differs from the original MolGAN only in terms of the molecular graph expansion mechanism, highlighted by the colored box in the figure.

 **Fig 1 Model architecture of L-MolGAN for generating large molecular graph.** It consists of a generator, a discriminator, a reward network, and a molecular graph expansion mechanism. Molecular graphs are generated by inputting into the generator vectors sampled from a prior distribution. The discriminator classifies the input molecular graph into generator-produced or dataset. The reward network predicts the chemical properties of the input molecular graph.

 GANs were used to learn the molecular features of the training dataset, and the reward network was trained to predict the chemical properties of the given molecular graph. A multi-layer perceptron (MLP) was adopted for all three components, the generator, the discriminator, and the reward network, similar to the baseline study by De Cao et al. [7]. In the following subsections, we shall explain the molecular representation and each network model, as well as the proposed modifications to the baseline model.

### **2.2 MolGAN**

### **2.2.1 Molecular representation as a graph**

121 Studies related to the artificial generation of molecules using deep generative models [12–14] represented molecules as strings using the simplified molecular-input line-entry system (SMILES) [15]. The linear SMILES is in turn generated string using a recurrent neural network and long short-term memory. Thus, the molecule of interest was artificially produced. However, the inherent syntax of SMILES is complex, and the chemical structure and properties of a molecule can vary drastically with the order of the string and changes in a single character.

- In addition, the same molecule has multiple string representations, making it impossible to
- determine a unique SMILES [16, 17]. To avoid these problems, researchers have developed
- molecular graphs that represent molecules based on the graph theory.
- Molecular graphs are an intuitive, more robust representation of molecules compared with

131 intermediate representations such as SMILES. In this study, the molecules were treated as 132 labeled undirected graphs. A molecular graph was defined as  $G = (V, E)$ , where E and V 133 denote a set of edges and nodes, respectively. Each atom and each bond that make up a molecule 134 correspond to a node  $v_i \in V$  and an edge  $(v_i, v_i) \in E$ , respectively. The molecular graph 135 consists of two types of matrix: the node feature matrix and the adjacency matrix. The node 136  $v_i \in V$  in the molecular graph G was defined by the one-hot vector  $x_i$  in T dimensions, 137 where *T* represents the number of types of atoms. From this vector, the type of atom, which is 138 an attribute of node  $v_i$ , can be determined. The node feature matrix is represented by 139 aggregating all node feature vectors. The edge  $(v_i, v_j) \in E$  in the molecular graph G 140 indicates that nodes  $v_i$  and  $v_i$  are connected. In addition to the connections between nodes, 141 the type of bond  $y \in \{1, ..., Y\}$  is considered in the molecular graph, where *Y* is the number of 142 bond types. In this study, the node feature matrix  $X = [x_1, ..., x_N]^T \in \mathbb{R}^{N \times T}$  and the adjacency 143 matrix  $A \in \mathbb{R}^{N \times N \times Y}$  were used to identify the types of atoms in all node sets of the molecular 144 graph  $G$  and the adjacency matrix.

### 145 **2.2.2 Generative adversarial networks**

 GANs are deep generative models that aim to generate samples similar to a training set by approximating the model distribution to an empirical distribution. In computational molecular design, adversarial generation is an important strategy for producing molecular species similar to a given molecular dataset.

 GANs can be interpreted as an implicit generative model as it does not need assume a specific probability distribution for the model distribution when approximating the empirical distribution. This eliminates the need for an explicit likelihood function for approximating the probability distribution. On the one hand, the variational autoencoder (VAE) [18], a likelihood- based model, adopts a method to approximate the empirical and model distributions by assuming in advance the latter to be Gaussian and maximizing the evidence lower bound instead. On the other hand, GANs adopt a method to approximate the model distribution to the empirical distribution by parameterizing the distribution with a deep neural network and estimating its density ratio. GANs mainly consist of two deep neural networks to approximate 159 the distribution by density ratio estimation: generator  $G_{\theta}$ , generates a new sample  $G(z; \theta)$ 160 similar to the training sample  $x \sim p_{data}$  by inputting a random number  $z \sim p_z$  obtained from 161 a prior distribution  $p_z$ ; discriminator  $D_{\omega}$ , which accurately identifies the input data as a 162 training sample  $x \sim p_{data}$  or a sample  $G(z; \theta)$  generated by the generator. Training generator  $G_{\theta}$  to generate samples similar to the empirical distribution means will yield worse identification results for the samples produced by the generator. In other words, the density ratio estimation problem is replaced by a classification problem, which can be effectively solved by deep neural networks are good. Therefore, these deep neural networks can be considered players in the minimax game of Equation 1, which shows the expected value of the cross-entropy error.

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$$
\min_{\theta} \max_{\varphi} E_{x \sim p_{data}(x)} [\log D_{\varphi}(x)] + E_{z \sim p_{z}(z)} [\log (1 - D_{\varphi}(G_{\theta}(z)))] \tag{1}
$$



#### **2.2.3 Generator**

 The generator can generate molecular graphs with the desired chemical properties. In this study, its architecture was a simple MLP with four layers. The number of units in each layer was 256, 183 512, 1024, and 2200, respectively. By inputting a random number z sampled from the 184 standard normal distribution  $N(0, I)$  into the generator, we output the adjacency matrix  $\tilde{A}$ 185 and the node feature matrix  $\tilde{X}$  representing the molecular graph. The output graph  $\tilde{G} = (\tilde{A}, \tilde{X})$  is a probabilistic complete graph, which is interpreted as a categorical distribution for the types 187 of atoms and bonds. Here,  $\tilde{A}$  contains the existence probabilities of the nodes and edges for 188 each bond type, and  $\tilde{X}$  the class probabilities of the nodes. To enable its transformation into a 189 chemically valid molecular graph, the discrete graph  $G = (A, X)$  was obtained using the 190 argmax function on the output probabilistic complete graph  $\tilde{G} = (\tilde{A}, \tilde{X})$ . The adjacency matrix 191 was defined as  $A \in \mathbb{R}^{N \times N \times Y}$ , and the node feature matrix as  $X = [x_1, ..., x_N]^T \in \mathbb{R}^{N \times T}$ .

192 The maximum number of nodes in the molecular graph was set to  $N = 20$ , and the number of bond types to *Y* = 5. The five types of bonds are single bond, double bond, triple bond, aromatic 194 bond, and no bond. The number of types of atoms was set to  $T = 10$ : carbon, nitrogen, oxygen, fluorine, phosphorus, sulfur, chlorine, bromine, and iodine, and one-padding symbol. Thus, the maximum number and types of atoms and bond types were restricted. These constraints shall be used to determine the generator architecture. The dimensions of the output adjacency and 198 output node feature matrices were represented by  $N \times N \times Y$  (i.e., 20  $\times$  20  $\times$  5) and  $N \times T$  (i.e., 20  $\times$  10), respectively.

 To output the two types of matrices simultaneously, an output layer is required to output the 2200-dimensional vector, which is the sum of the number of elements of the adjacency and node feature matrices. The number of units in the output layer depends on these constraints. The random number inputs to the generator had 256 dimensions. Based on the results of existing research, the number of units in each hidden layer was set as a multiple of the number of dimensions of the input random numbers. The 2200-dimensional vector output from the generator was split into two vectors—2000- and 200-dimensional vectors—to create the 207 adjacency and node feature matrices. These divided vectors were then transformed into the 208 dimensionality of each defined matrix. Consequently, the output molecular graph is a complete 209 probabilistic graph.

210 The final output molecular graph is a chemically valid molecular graph. Therefore, the argmax 211 function was used to break the weak bonds in the complete graph. The output of this operation 212 on the adjacency matrix  $\tilde{A}$  is the adjacency matrix A binarized at [0,1]. The node feature 213 matrix  $\tilde{X}$  was also binarized using the same process. Finally, a new molecular graph with the

214 correct valence was generated through the optimized molecular generation process.

215 However, this adversarial generation process only generates molecular species similar to the 216 training set. Moreover, it is necessary to introduce methods to improve the properties of the 217 generated molecules such as reinforcement learning, which uses a deterministic policy in the 218 process of molecule generation. We incorporated the deep deterministic policy gradient method 219 [19] into a generative model to optimize the non-differentiable chemical indices based on the 220 literature. The stochastic policy is expressed as  $\pi(a|s; \theta)$ . This denotes the policy  $\pi_{\theta}$  that 221 probabilistically selects action  $\alpha$  for state  $\beta$ . In this case,  $\theta$  is a parameter used when the 222 policy is being modeled. The deterministic policy  $\mu_{\theta}$  is the policy  $\alpha = \mu_{\theta}(s)$ , where action 223 *a* is uniquely determined for a certain state *s*. This policy is optimized by updating  $\theta$  to 224 maximize the behavioral value function for this behavior. In this study, the policy was  $G$ , and 225 state *s* was represented as a random number  $z$ . Thus, for a random number  $z$ , the molecular



 By formulating these series of processes, we trained the generator such that the objective 234 function  $L(\theta)$  in Equation 2 was minimized. A molecular graph with the desired chemical properties similar to the training data was generated by minimizing the linear combination of 236 the GAN loss,  $L_{GAN}$ , and the reinforcement learning loss,  $L_{RL}$ :

$$
L(\theta) = \lambda \cdot L_{RL} + (1 - \lambda) \cdot L_{GAN}, \qquad (2)
$$

240 where  $\lambda$  is a hyperparameter that balances between adversarial learning and property 241 optimization. This tunable parameter takes values in the range of  $\lambda \in [0, 1]$ .

### **2.2.4 Discriminator and Reward network**

 The architecture of these two neural networks, discriminator and reward network, were implemented by a simple MLP with three layers. The three hidden layers of both the



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h_i^{(l+1)} = \sigma(\sum_{r \in R} \sum_{j \in N_i^r} \frac{1}{|N_i|} W_r^{(l)} h_j^{(l)} + W_0^{(l)} h_i^{(l)})
$$
(3)

261

262 where  $h_i^l$  is the feature representation of node  $v_i$  in the *l*th layer, <u> $R$ </u> is the set of relations, 263 and  $N_i^r$  is the set of nodes connected by the relation r in node  $v_i$ . Thus, a linear transformation was performed by extracting the neighboring node information for each relation.

The self-loop was convolved similarly.

 Finally, a nonlinear transformation was performed over the input signal by the activation 267 function  $\sigma$ , and the feature representation  $h_i^{(l+1)}$  of the  $l+1$  st layer was output. The convolution of a node uses its own information as well as information from its neighboring nodes. The output of the hidden layer was recursively used same as in a neural network by accumulating the convolutions. Finally, each convolved node information was aggregated into a single feature representation. Each time the convolution operation was repeated, the neighboring node information was convolved; thus, a global feature representation revealing the entire graph was obtained from the local features.

 The generator and discriminator were used to facilitate the adversarial learning of the molecular generation model. The discriminator was trained to maximize Equation 1. The parameters of the generator was updated via backpropagation through the discriminator to the generator. The generator and the reward network were used to optimize the chemical properties of molecules. The generator used the reward network output as a reward, and the parameters of the two models were updated using the deep deterministic policy gradient method. In addition, the reward network was trained by back-propagating the error between the output of the reward network and the estimated property using RDKit [22], a chemoinformatics tool. Reinforcement learning for chemical properties optimization was performed once for every three iterations of  adversarial learning. The parameters of the reward network were fixed in adversarial learning, whereas the parameters of the discriminator are fixed in the chemical properties optimization.

### **2.2.5 Molecular graph generation using the trained MolGAN**

 The optimized generator was extracted from the trained MolGAN model and used to generate new molecules by inputting random numbers sampled from the standard normal distribution into the generator. Changes in these numbers resulted in different molecular graphs. This allowed the generator to generate not only known molecules but also unknown ones included in the training dataset.

## **2.3 L-MolGAN and Molecular Graph Expansion Mechanism**

 According to the literature [7, 8], the number of nodes in the generated molecular graph is small, which is the problem we aim to solve. Earlier studies evaluated the MolGAN under the condition that only nine heavy atoms can be used to produce a molecular graph without disconnection. However, this limit is not practical in drug discovery, especially for larger molecules because the more the atoms, the more the disconnected graphs. To solve this problem, we propose modifications to the MolGAN.

 We suppress the generation of disconnected graphs by penalizing them during the model training process. The detailed algorithm is as follows: 1) for each generated graph, its connectivity is checked by depth-first search (DFS) and 2) if the graph is disconnected, its chemical property score is set to zero as a penalty; otherwise, its score is predicted by the  reward network. This is similar to the general training process. DFS is a recursive and exhaustive algorithm used to search all nodes of a graph or a tree. With DFS, the entire graph is traversed by starting at a certain node in the molecular graph and following the edges. If all the nodes in the graph can be reached, the graph is considered connected. Repeated penalizations to a disconnected graph will suppress its generation and increase the number of connected graphs generated. We refer to these modifications as the "molecular graph expansion mechanism," and rename the resulting improved MolGAN as L-MolGAN.

**3. Experiment**

 We shall investigate the effectiveness of the L-MolGAN by comparing it with the baseline MolGAN. In all experiments, we set the QED as a singular objective to derive new drug candidates and trained two modes (i.e., the model training was performed to optimize QED score with an RL objective). Its effectiveness was evaluated in terms of 1) how well it works for large molecular graph generation and 2) how many novel drug-like molecules it generates. The general settings of the model training and its evaluation metrics shall be described in Subsections [3.1](#page-16-0) to [3.3.](#page-18-0) Then, three different numerical experiments shall be described in the Subsections [3.4](#page-19-0) to [3.6.](#page-19-1)

### <span id="page-16-0"></span>**3.1 Dataset**

 In this study, ZINC-250k [23], a renowned molecular datasets, was used in the experiments to generate molecular graphs. ZINC-250k is made up of 250 000 commercial drug-like molecules  randomly selected from the ZINC database. The maximum number of constituent heavy atoms of a molecule in ZINC-250k is 38. Particularly, a subset of ZINC-250k was sampled by randomly choosing 15 000 molecules from ZINC-250k, with the maximum number of constituent heavy atoms limited to 20, which is approximately twice the molecular size of that used in the baseline study by De Cao et al. [7].

<span id="page-17-0"></span>

### **3.2 Evaluation metrics**

 We employed the generally used indices of validity, novelty, and uniqueness to evaluate the molecular generation model. Validity is the percentage of chemically valid molecules among the generated molecules. Note that validity is not a measure of the connectivity of molecules but only the valence of atoms. Novelty is the percentage of valid molecules among the generated molecules not included in the training data. In this study, these molecules were defined as novel molecules. Uniqueness is the percentage of generated molecules that are valid as well as unique. This measure indicates the degree of diversity among the molecules generated. Furthermore, species, the number of unique and connected molecular graphs, was introduced to clearly represent the number of unique molecules that were derived. The ideal molecular generation model should generate novel, valid, and connected molecules. Additionally, connectivity, which is the percentage of connected graphs, is one of the most important metrics introduced in this study. It indicates the percentage of valid and connected molecular graphs among the ones generated.



<span id="page-18-0"></span>**3.3 Model training**

 MolGAN and L-MolGAN were trained using the Adam optimizer [27] with a learning rate of 0.0001 to optimize the QED for all the experiments. Mini-batch training was conducted to stabilize the learning. The batch size was set to 100. With an early stopping strategy, the model training was terminated when the average change in loss during 10 epochs was less than 1.0% or when the maximum number of epochs (300) had been reached. Mode collapse [28], a situation where similar data are generated regardless of the arbitrariness of numbers input to the generator, is one of the crucial issues in GANs. To circumvent this issue, we used mini-batch training and the early stopping strategy mentioned above.

In another study [7], researchers terminated model training when the uniqueness score fell

 below 2.0%. However, this cause the generated molecules to become more homogenous because several epochs would be solely dedicated to satisfying the termination criterion. Therefore, we focused on the average loss change in the training process to determine the termination criterion, rather than thresholding for each property score.

# <span id="page-19-0"></span>**3.4 Experiment I: Parameter study of learning balance**

364 We investigated the extent to which the value of parameter  $\lambda$ , which balances the chemical properties optimization and adversarial learning, affects the characteristics of the generated 366 molecules. The optimal choice of  $\lambda$  for the molecular generation model was determined 367 through this experimental task. The value of  $\lambda$  was varied from 0.0 to 1.0 in increments of 0.2, and the model was trained in five trials for each value.

 As explained earlier, we optimized the QED to generate drug-like molecules. The trained model that maximized the sum of validity, novelty, uniqueness, and QED scores was selected as the reference to evaluate the performance of the molecular generation model.

# **3.5 Experiment II: Performance comparison of proposed**

## **method with existing method**

 The proposed method and the baseline model (MolGAN) were compared in terms of performance using the evaluation metrics described in Subsection [3.2.](#page-17-0) The representative 376 model for each method was chosen through a parametric study of  $\lambda$ .

### <span id="page-19-1"></span>**3.6 Experiment III: Generation and evaluation of novel**

# **molecules**

 The proposed method was evaluated in terms of the number of novel drug-like molecules that can be derived. Here, new molecules were generated by inputting into the pretrained generator random numbers sampled 5000 times from the standard normal distribution. The chemical properties of the generated molecules were evaluated using RDKit. Novel molecules with the desired chemical properties were identified from the generated molecules. The 20 molecules with the highest QED scores were chosen, and their chemical properties were examined in terms of novelty and ease of synthesis. In addition, in drug discovery and materials design, the generated molecules should not only satisfy a single property (such as the QED) but also possess other properties such as synthesizability. Therefore, SA and logP were chosen in addition to the QED to evaluate the molecules generated in this experiment. However, there is a tradeoff between QED and logP [29]. There is no single best molecule but several 'good' molecules that exist within the envelope of all the generated molecules. Here, we refer to them as 'dominant molecules' and chose them in terms of the three chemical properties, QED, SA, and logP, for each combination of two of the three properties. Furthermore, we classified them into hydrophiles and lipophiles based on the logP score and verified if the dominant molecules possessed both the properties.

Both hydrophilicity and lipophilicity are important properties considered in drug design.

# <sup>396</sup> **4. Results and Discussion**



406

2.71

2.40

0.00

<span id="page-21-0"></span>



9.10

0.04

0.11

0.06

408 **method.** Each value indicates the mean and the standard deviation of each metric for five trials.

41.74



409

410 The average QED score from the training data was  $0.76 \pm 0.12$ . The QED score of the newly 411 generated molecules for  $\lambda = 0.0$  was smaller than the average. The scores with other  $\lambda$  values 412 were greater than the average. Validity, connectivity, and QED for  $\lambda = 0.0$  were remarkably 413 smaller than those of the other settings. The generator should be trained not only to improve 414 the chemical property score, but also to suppress the generation of invalid molecules during 415 the optimization. However, at  $\lambda = 0.0$ , the model training was completely dedicated to the 416 adversarial learning of the generative model, rather than the chemical properties optimization. 417 It is plausible that the overall performance at  $\lambda = 0.0$  was the weakest because of the 418 generation of several invalid graphs.

419 From these results, we chose  $\lambda = 0.6$  as the optimal value, which maximizes the total values

<span id="page-23-0"></span>

# <sup>439</sup> **method with existing methods**

440 Table 2 lists the results of the performance comparison between MolGAN and L-MolGAN in 441 generating molecules. The results confirm the validity, connectivity, and QED scores of the L-442 MolGAN were better than those of the MolGAN.

443

<b>Model</b>		<b>Validity   Uniqueness  </b>		<b>Novelty   Connectivity</b>	<b>QED</b>	<b>SA</b>	logP	<b>Species</b>
	[%]	[%]	[%]	[%]				
<b>MolGAN</b>	94.53	5.97	100.00	48.12	0.85	0.47	0.60	44.00
<b>L-MolGAN</b>	98.91	4.88	100.00	94.32	0.88	0.23	0.66	88.00

444 **Table 2 Comparison of molecules generated by MolGAN and L-MolGAN**

445



453 In addition, the lower SA score in the L-MolGAN suggests that the model generates molecular



 A closer look at the distribution in L-MolGAN in Fig 3 reveals two large peaks; one is close to the peak position of the MolGAN and the training data, while the other is located where the QED score is higher. We hypothesize that the peak in MolGAN and one of the peaks in L- MolGAN were close to those of the training data because the optimization of chemical properties was strongly affected by the properties of mode of the QED distribution in the training data.

 Another peak in the L-MolGAN was located where the QED score was greater than 0.9. Notably, in this range of QED, the distributions of MolGAN and training data contained few molecules. This indicates that the L-MolGAN can exploit molecular graphs with better QED scores than the MolGAN. We assumed this was so because the L-MolGAN generated many connected molecular graphs. Improvement in connectivity would contribute to the generation of substituents and molecular skeletons with higher QED scores. Moreover, because the QED score is based on the physical properties of a molecular graph, it can be even calculated for disconnected graphs. For this reason, contrary to our presupposition, the chemical properties would be optimized for disconnected graphs as well. These results suggest that the L-MolGAN can overcome this issue in MolGAN.

# **4.3 Experiment III: Generation and evaluation of novel molecules**

[Fig 4](#page-27-0) illustrates a two-dimensional description of the best 20 molecules with the highest QED

scores generated by the optimized generator of L-MolGAN.

<span id="page-27-0"></span> **Fig 4 Two-dimensional representation of 20 molecules with the best QED scores.** The numbers at the bottom of each molecule represent the corresponding QED, logP, and SA scores. 

 Most molecules contained one or two sulfur atoms in their structures. In addition, many had QED scores of 0.9 or higher, indicating that their chemical properties were superior to those of the ZINC dataset. However, because their SA scores were significantly small, the molecules generated may be unrealistic. Therefore, we focused on the relationship between the structure of the generated molecules and their synthesizability. 1,3-Thiazole was included as the common substructure of the top 20 molecules. Thiazole is a nitrogen-containing five-membered heterocyclic compound, which is a common skeleton in molecules used in pharmaceuticals and agrochemicals. The bicyclic ring skeleton was also found to be a common substructure within thiazole-containing molecules with an SA of 0.0. This skeleton is composed of five carbon or sulfur atoms bridging the carbon atoms at the 2 and 5 positions of the thiazole ring. Nine out of the top twenty molecules had these characteristics. The bicyclic ring skeleton is difficult to synthesize because of the high steric strain of the molecule.

#### <span id="page-28-0"></span>**Fig 5 Three-dimensional representation of the thiazole and bicyclic skeletons**.

 [Fig 5](#page-28-0) represents the three-dimensional model of the common thiazole and bicyclic ring skeletons included in the generated molecules. Because the thiazole ring skeleton has a planar structure, the atoms and substituents (i.e., the two methyl groups) in the ring lie on the same plane because the thiazole ring is aromatic. However, the planarity of the thiazole ring and its surroundings in the bicyclic ring skeleton is broken. The planarity of the thiazole ring was not maintained at the 2 and 5 carbon positions. This steric strain is affected by the number of atoms to be bridged. Therefore, we concluded that they were unrealistic due to the steric strain caused by the bicyclic framework. However, the L-MolGAN could generate these molecules, which have not yet been discovered. Therefore, it was worth an attempt to synthesize them as drug candidates. [Fig 6](#page-29-0) highlights the dominant molecules chosen in the QED–SA space. The dotted line indicates the envelope of the generated molecules. We confirmed that a tradeoff between the 525 QED and SA scores, and the existence of eight dominant molecules. The dominant molecules [A] to [F] with a high QED score had a common cyclic substructure, whereas molecules [G] and [H] with low QED scores were chain-like. This suggested the potential of heterocyclic compounds as oral drugs. It is plausible that the synthesis became difficult when the ring structure contained two or more heteroatoms. Consequently, molecules [A] to [C] exhibited an

SA of less than 0.2, and that of molecules [D] to [F] approximately 0.5.

<span id="page-29-1"></span><span id="page-29-0"></span>

The dotted line indicates the envelope of the generated molecules.



 chemical properties or their combinations. This motivated us to search for a variety of molecular graph among conflicting optimization goals of plural chemical properties. Future studies should apply a multi-objective optimization framework to the proposed method to search for dominant molecules with higher chemical property scores and more diverse chemical structures and properties.

# **5. Conclusions**

 The performance of the MolGAN deteriorates when generating a molecular graph with a molecular size larger than nine atoms, owing to the increase of disconnected graphs. This introduces challenges in the design of drugs with large molecules. We addressed this challenge by adding to the MolGAN a molecular graph expansion mechanism that penalizes disconnected graphs and referred to it as L-MolGAN. The L-MolGAN improved the number of connected graphs generation on the ZINC-250k molecular dataset by a factor of 1.96, compared with the MolGAN. We also confirmed the generation of a variety of drug-like molecules by the L- MolGAN, even though it was optimized for a single property, i.e., QED. The L-MolGAN shall contribute to the efficient discovery of new molecules larger than those generated by the MolGAN.

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