

# **Wrapping up viruses at multiscale resolution: Optimizing PACKMOL and SIRAH execution for simulating the Zika virus.**

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## **RUNNING TITLE**

Modeling enveloped viruses with PACKMOL and SIRAH Force Field.

## **KEYWORDS**

Molecular modeling, membrane, proteins, coarse-grained.

## **ABSTRACT**

Simulating huge biomolecular complexes of million atoms at relevant biological timescales is becoming accessible to the broad scientific community. That proves to be crucial for urgent responses against emergent diseases in real time. Yet, there are still some issues to be overcome regarding the system setup so that Molecular Dynamics (MD) simulations can be run in a simple and standard way. Here, we introduce an optimized pipeline for building and simulating enveloped virus-like particles (VLP). First, the membrane packing problem is tackled with new features and optimized options in PACKMOL. This allows to prepare accurate membrane models of thousands of lipids in the context of a VLP within a few hours using a single CPU. Then the assembly of the VLP system is done within the multiscale framework of the coarse-grained SIRAH force field. Finally, the equilibration protocol provides a system ready for production MD simulations within a few days on broadly accessible GPU resources. The pipeline is applied to study the Zika Virus as a test case for large biomolecular systems. The multiscale scheme is well preserved along the simulation as evidenced from the radial distribution function of each constituent. The VLP stabilizes at approximately 0.5  $\mu$ s of MD simulation, reproducing correlations greater than 0.90 against experimental density maps from cryo-electron microscopy. Detailed structural analysis of the protein envelope also shows very good agreement in root mean square deviations and B-factors with the experimental data. A rationale for a possible role of anionic phospholipids in stabilizing the envelope is introduced. The presented pipeline can be extrapolated to study other viral systems as well as intracellular compartments, paving the way to whole cell simulations.

## INTRODUCTION

Technological advances on computers and experimental techniques are allowing to simulate huge biological systems <sup>1</sup>, pushing forward the field of Computational Virology to a new era <sup>2,3</sup>. The present capability may be further enhanced by the use of multiscale strategies, which combines atomic with coarse-grained (CG) resolutions <sup>4-7</sup>. Yet, building and setting up rather intricate cellular systems remain a computational challenge. The experimental resolution and the distribution of different constituents in confined compartments may hinder the proper setup, equilibration and reproducibility of the simulations. Particularly, state-of-the-art experimental techniques are achieving high resolution structures of multi-protein complexes such as viral capsids and envelopes, however membrane components are still hard to solve with enough atomic resolution for the accurate generation of molecular models <sup>8</sup>. In the best case scenario only raw spatial information about geometrical boundaries and lipid densities of membranes can be obtained <sup>9</sup>. This issue is of paramount relevance as advances in the computer software and hardware are allowing the modeling of progressively more realistic biological systems, with the introduction of multiple components in the description of membranes and solutions <sup>10</sup>.

The membrane packing problem is an NP-hard problem, which may be solved by self-assembly or templating strategies <sup>11</sup>. While the former method mimics the natural way by which molecules assemble in the cell <sup>12</sup>, it may be cumbersome or very expensive to apply to big and complex systems. On the other hand, the second solution optimizes the arrangement of molecules according to some topological restrictions. However, it requires precise knowledge about the actual number and composition of lipids on each leaflet as well as their orientation and distribution. Some software for building realistic membrane systems by templating are CHARMM-GUI <sup>13</sup>, HTMD <sup>14</sup>, cellPACK <sup>15</sup>, MemBuilder <sup>16</sup>, MemGen <sup>17</sup>, Insane <sup>18</sup>, MERMAID <sup>19</sup>, LipidWrapper <sup>20</sup>, TS2CG <sup>21</sup>, BUMPy <sup>22</sup> and CmME <sup>23</sup>.

Some of these tools are being used to model representative virus structures in realistic membrane environments <sup>24</sup>. Nevertheless, building molecular systems of entire enveloped virus-like particles (VLP) remains a rather intricate procedure <sup>25,26</sup>. In this regard, we identify three main problems for the multiscale modeling of these systems. The first issue consists of building accurate protein-membrane models according to experimental restraints in confined conditions. The second issue is generating a multiscale representation of the system. And finally, the third issue is having a simple and robust protocol for equilibrating and simulating the multiscale systems.

PACKMOL is a highly versatile tool that generates a molecular system for simulation by solving a general packing-optimization problem to avoid that short-ranged intermolecular repulsive interactions disrupt the evaluation of the energy functions <sup>27-29</sup>. In PACKMOL, different kinds of spatial constraints can be defined for each constituent of the system, to represent the desired overall molecular arrangement. Therefore, it stands as an appealing tool for solving the first two aforementioned issues. Indeed, it was recently used in automated pipelines for building protein-membrane systems <sup>30</sup>. However,

there is still room to optimize PACKMOL to efficiently build enveloped VLPs. In particular, setting the correct membrane thickness, area per lipid and hydrophobic mismatch requires solving intra- and inter-leaflet clashes, lipid-protein clashes and defects in the lipid distributions. On the other hand, a multiscale scheme implies the coexistence of different granularities or resolutions at the same time in the system. Most notably, the radii of molecular elements (atoms or effective beads, for example), may vary widely, directly implying that the short-ranged packing function must be customized.

Defining general protocols for performing multiscale simulations is a must for spreading the usage of such computational techniques among the scientific community. That requires easy to follow procedures with step-by-step details on each equilibration stage, including hints to overcome common issues <sup>31,32</sup>. They should also be flexible enough to allow for a broad spectrum of applications.

Here, we address the setup and simulation of enveloped VLPs at multiscale resolution. New features and improved options for PACKMOL are introduced to efficiently solve the membrane packing problem and setup of multiscale systems. A systematic and optimized pipeline based on the CG SIRAH force field <sup>33</sup> is designed to equilibrate and simulate the system by Molecular Dynamics (MD). The pipeline is validated on the Zika virus (ZIKV), which represents a stringent test case of highly dense and confined arrangement of heterogeneous components. The strategy may be easily applied to study other enveloped VLPs and facilitate the setup of membrane systems of ever increasing molecular complexity <sup>10</sup>.

## METHODOLOGY

### *Virus-like particle model.*

The coordinates of ZIKV proteins are taken from the refined structure of the mature particle at 3.1 Å resolution (PDB id. 6CO8 <sup>34</sup>). The atomistic structures of ZIKV proteins are curated according to protocols described in <sup>4</sup>. Briefly, missing side chain atoms and protons in the asymmetric unit are added by PDB2PQR <sup>35</sup> at pH 7. The glycosidic modifications are not considered. The following Cysteine pairs are assumed to form disulfide bridges in E protein monomers: 3:30, 60:121, 74:105, 92:116, 190:291, 308:339. A 5000 steps energy minimization in vacuum is performed using the AMBER 14SB force field <sup>36</sup>. The entire envelope is then generated by applying the symmetry transformations (BIOMT) provided in the corresponding PDB file.

### *Definition of the VLP membrane.*

Location and amount of lipids composing the membrane are estimated from cryo-electron microscopy (cryo-EM) studies on West Nile Virus <sup>9</sup>, which is a *Flavivirus* of similar radius of gyration to ZIKV. The experimental evidence shows that the location of the outer leaflet matches the amphiphilic  $\alpha$ -helices at the stem of E protein (residues 406 to 423 and 437 to 460). On the other hand the inner leaflet accommodates following the hydrophobic mismatches at the different symmetry axes rendering a complex membrane thickness and local curvature pattern <sup>9</sup>. To simplify the computational setup, the

bilayer is initially built as a spherical shell. A practical geometrical rule for setting the membrane in mature *Flavivirus* is defining the position of phosphate atoms in the outer leaflet at the radius of gyration of the stem, which corresponds to 191 Å in ZIKV, and using a membrane thickness of 34 Å. The experimentally estimated number of lipid molecules in the outer and inner leaflets ranges from 2700 to 3600 and 3600 to 4800, respectively <sup>9</sup>. Such variability may respond to the very nature of the viral assembly process and is indicative of a biological plasticity in the lipid coverage for achieving correctly/functional assembled particles. In this study, the maximum expected amount of lipids is used to build the VLP of ZIKV. The membrane complexity is defined by the lipid composition. In case of *Flavivirus*, experimental data suggest that their membranes are enriched in phosphatidylcholine (PC), phosphatidylethanolamine (PE) and phosphatidylserine (PS) species according to a 6:3:1 proportion <sup>37</sup>. As specific phospholipid models, we use palmitoyl, oleoyl variants of PC, PE and PS (POPC, POPE and POPS). This lipid diversity is enough to correctly represent the main structural features of *Flavivirus*' membranes by MD simulations <sup>26</sup>.

Setting the membrane in other VLPs may depend on the available experimental information. When the lipid density is unknown, the amount of lipids at each leaflet may be inferred from known in:out ratios of pure vesicles <sup>38</sup>.

#### *Computational details.*

The initial packing of the system is done with PACKMOL (version 18.169 or greater, <http://m3g.iqm.unicamp.br/packmol>) <sup>27</sup>. The SIRAH force field 2.0 is used to represent the proteins <sup>39</sup> and the lipids <sup>40</sup> in combination with a multiscale solvent model <sup>4</sup>. All MD simulations are performed with the GPU code of GROMACS (version 2018.4, <http://www.gromacs.org>) <sup>41</sup>. A reference temperature of 300 K is set by coupling solute and each solvent separately to the V-rescale thermostat <sup>42</sup> with coupling times of 2 ps. The pressure is kept at 1 bar by means of a Parrinello-Rahman barostat <sup>43,44</sup> with a coupling time of 8 ps. A minimum cutoff for nonbonded interactions of 1.2 nm is set. Long-range electrostatics are evaluated using Particle Mesh Ewald <sup>45,46</sup> each 10 integration steps, the same time at which neighbor searching is performed. Newton's equations of motion are solved using a leap-frog integrator algorithm. A time step of 2 fs is used during the first nanosecond of each MD simulation, then it is switched to 20 fs. Snapshots are recorded every 100 ps for analysis.

#### *Analyzed properties.*

Membrane thickness and area per lipid are calculated by FATS LiM <sup>47</sup>. Radial distribution functions (RDF) are measured from VLP's center of geometry using the tool `g_rdf` available in the GROMACS package. The normalized density is calculated according to the maximum value of each component. Radius of gyration (RGYR), root mean square deviations (RMSD) and fluctuations (RMSF) are computed on C $\alpha$  atoms taking as reference the experimental structure obtained from cryo-EM (PDB id. 6CO8 <sup>34</sup>). RMSF values are calculated from the last 0.1  $\mu$ s of trajectory. The average B-Factor of the *i*-

th residue in E or M proteins is estimated as  $B_i = 8 * \pi^2 * \langle \text{RMSF}_i^2 \rangle / 3$  over all corresponding protomers. This value is normalized by the mean and standard deviation along the protein:  $B_i' = (B_i - \langle B \rangle) / \sigma(B)$ . Density maps are calculated as averaged volumetric occupancies with the VolMap plugin of VMD<sup>48</sup> using a grid resolution of 1.0 Å. Density maps of the entire VLP (proteins and lipids) at CG level for time windows of 0.1 μs are compared to the cryo-EM density map (EMD-7543). Correlations are calculated by the Fit in Map tool of Chimera (<http://www.cgl.ucsf.edu/chimera>)<sup>49</sup>, without performing local and global optimizations. All molecular representations are generated by VMD<sup>48</sup>.

## RESULTS

### *Solving the membrane packing problem with PACKMOL.*

Assembling of the membrane at atomic level is done with PACKMOL<sup>27</sup>. Owing to the complexity of the membrane packing problem, PACKMOL does not converge to a perfect packing<sup>30</sup>. Indeed, there may not exist a solution fulfilling all conditions for packing complex rigid objects in such dense arrangement, requiring some flexibility (internal rotations) to achieve that goal. However, it is possible to generate good enough arrangements for energy minimization and simulation. To do that, we introduce an improved heuristic to surf the solution space in a way that the algorithm focuses on relevant parts of the problem while avoiding to spend time in less important aspects of the system. Optimized and newly implemented options to ensure a good and efficient protein-membrane packing are listed in Table 1 and discussed below.

**Table 1.** List of keywords for optimizing the PACKMOL execution.

<sup>1</sup> Input section	Keyword	Type	Description	Default value
general	movebadrandom		Place worst scored molecules at new random positions instead of nearby well packed molecules.	Not used
	maxit		Maximum number of iterations of the local optimizer (GENCAN) per loop.	20
	nloop		Maximum number of optimization loops.	
	movefrac		Fraction of moved molecules per optimization loop.	0.05
	tolerance		Maximum interatomic distance defining a clash (Å).	2.0
	use_short_tol	new	Use a penalty tolerance for short distances.	Not used
	short_tol_dist	new	Distance from which the penalty is applied (Å).	none
	short_tol_scale	new	Scaling value of the short distance penalty term.	none
	packall	new	Skip initial individual packing steps	Not used
general/ structure	restart_to	new	Save packing state information to file.	Not used
	restart_from	new	Retrieve packing state information from file.	Not used
structure	radius	new	Atom radius (Å).	Not used
	fscale	new	Scaling value of the full distance penalty term.	1

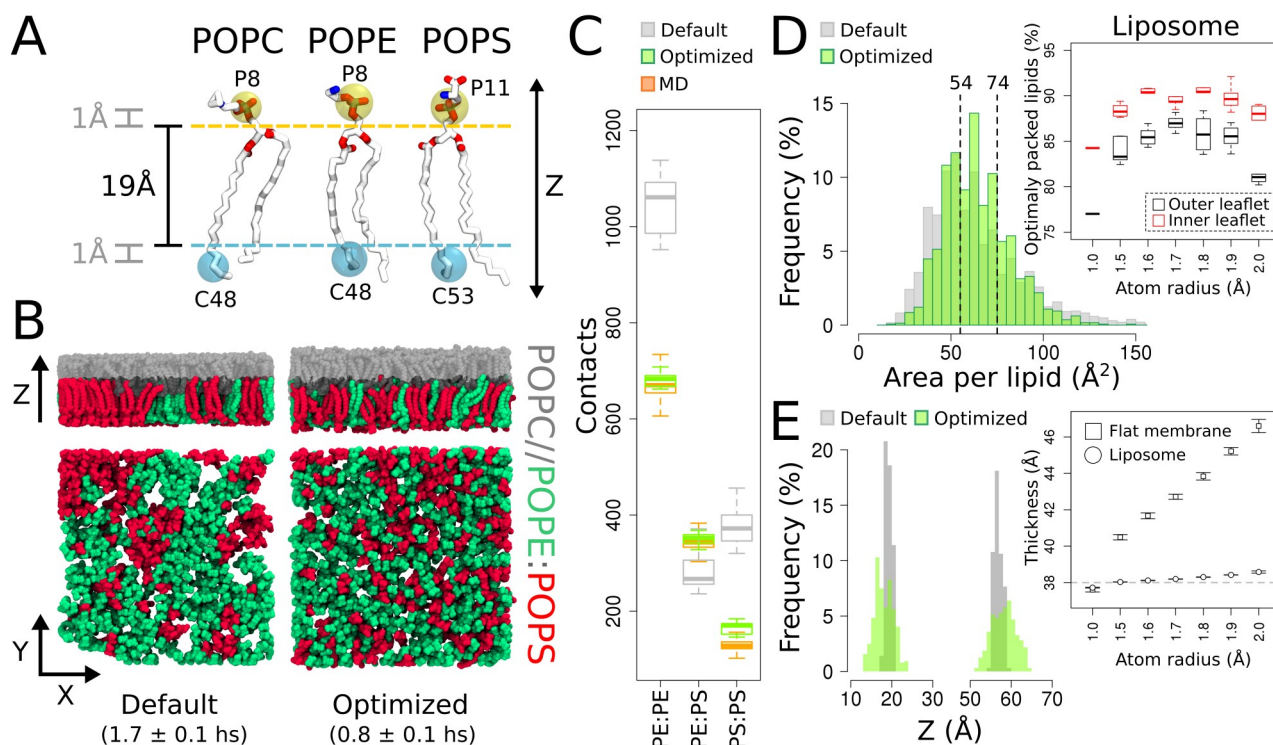
<sup>1</sup> *Structure* is a keyword wrapping other keywords

We first introduce improvements for building up pure membrane systems. Initially, we describe the construction of a reference flat membrane of 140 Å per XY side composed of 306 POPC molecules in the top leaflet and a mixture of 223 POPE and 111 POPS lipids in bottom leaflet, as reported in ref. <sup>40</sup>. The atomic structure of each lipid is provided within the SIRAH force field package (<http://www.sirahff.com>). The orientation of lipids along the Z axis is defined by two planes, one restraining the position of phosphate atoms of the phosphoglycerol group and the other the terminal acyl tail, such that these two groups are at least 19 Å apart (Figure 1A). Phosphate atoms on each leaflet are set to face the solvent, while the distance between phosphate's planes aims at a membrane thickness of 38 Å. These are standard geometrical restraints used for building membranes with PACKMOL <sup>30</sup>. Default and optimized options for packing lipids are then tested.

One difficulty in packing very large systems efficiently is the identification of empty spaces. PACKMOL tries to generate an homogeneous distribution of the molecules and uses increased packing radii in initial packing iterations to occupy empty spaces, but the default heuristics are insufficient to avoid uneven lipid distributions in the systems considered here (Figure 1B left). Two parameters modulating these issues are the size of the beads and the packing heuristic. Setting an atom radius of 1.5 Å to Hydrogen-less lipid molecules, instead of 1.0 Å (keyword *tolerance*, Table 1), renders a better reproduction of the area per lipid in flat membranes. In addition, randomly placing the worst scored molecules (keyword *movebadrandom*, Table 1) instead of moving them nearby well packed molecules (the default option), avoids the formation of artifactual lipid clusters of same species, while promoting their better distribution and spread along the entire membrane surface (Figure 1B right). Clashes are naturally amended by the GENCAN algorithm <sup>50</sup>, but due to the way the problem is partitioned in space according to the defined molecule sections, a poor treatment of intra- and/or inter-leaflet clashes is performed, leading to excessive entanglement and interdigitation issues in output structures. By default, each type of molecule (as defined by the *structure* keyword, Table 1) is initially packed independently in the defined spatial regions, and overall resolution of inter-species clashes is performed afterwards. Since the membrane constituents occupy the same regions in space, such procedure is not beneficial here. This issue is magnified by the limited number of optimization loops, the diversity of constituents, the size and complexity of the system. To solve this issue, an option is introduced to allow for packing all molecular groups together at once (keyword *packall*, Table 1). Although this strategy may slow down the convergence in systems with a clear phase separation, it speeds up the solution search in case of mixtures or soft interfaces (Figure 1B).

Optimized PACKMOL options clearly improve the distribution of lipid in the membrane as evidenced by the lipid-lipid contacts (Figure 1C). Particularly, contacts among POPE, POPE-POPS and POPS in the optimized membrane are comparable to those obtained after 1.0 μs of CG simulation with SIRAH force field at 310 K. This is very important considering that ~ 0.2 μs of MD is required to equilibrate the lipid mixture, implying an important gain in computational time (see Figure 5 from ref. <sup>40</sup>). Similarly, the distribution of individual areas per lipid is well centered on a target value of  $64 \pm 10 \text{ \AA}^2$

(Figures 1D). Using default options produces a broad distribution, which is shifted to values below  $50 \text{ \AA}^2$  due to the presence of over-packed regions, while having 8.5 % of values larger than  $100 \text{ \AA}^2$  due to depleted regions. However, we observe that optimized options generate less compact membranes (thickness of  $40.1 \pm 0.2 \text{ \AA}$ ), which are  $\sim 2.0 \text{ \AA}$  thicker than using default options ( $37.7 \pm 0.1 \text{ \AA}$ ) and the target value of  $38 \text{ \AA}$  (Figure 1E). Both membrane thickness and area per lipid depend on the lipid conformation and the atom size. While the volume of head groups mainly contributes to the correct lipid distribution and area per lipid, the tail's volume and conformation restrict the available space for proper interdigitation between lipid layers, modulating the thickness. In particular, an atom radius of  $1.5 \text{ \AA}$  is the best choice for the used lipid structures, as larger values greatly impact the final thickness of flat membranes after packing (Figure 1E inset).



**Figure 1.** Optimizing the packing of pure lipid membranes with PACKMOL. A) Lipid conformations and geometrical restraints defining a leaflet. Restricted atoms are represented as transparent spheres of the corresponding color to the geometrical restraint. B) Representative configuration of resulting membranes using default and optimized packing protocols. Average execution times on a single CPU Intel Core i7-5930K, 3.5GHz are listed. C) Lipid-Lipid contacts for membranes in panel B. Lipids are identified by their head groups. Contacts are measured from the central bead of the glycerol moiety using a cutoff distance of  $11 \text{ \AA}$ . MD values are taken from the last  $0.5 \mu\text{s}$  of simulation in ref. <sup>40</sup>. D) Distribution of area per lipid values for individual POPC molecules in flat membranes of panel B. The inset shows the effect of the used atom radius on the percentage of lipids with ideal areas in the packing of a referential liposome system. E) Phosphate distributions along the Z axis in flat membranes of panel B. The inset shows the dependency of the membrane thickness on the used atom radius for packing a flat membrane or a liposome. PACKMOL results correspond to 10 replicates.

Flat and curved membranes may imply different lipid conformations and distributions. Hence, to explore the effects of the system's geometry on the selected parameters, a liposome with an outer radius

of 191 Å is packed assuming the same thickness and lipid composition of the previously introduced flat membrane. The liposome size is set to mimic the ZIKV membrane, containing 7729 and 6268 lipids in the outer and inner leaflet, respectively (see Methodology). The packing uses the optimized options, applying the same geometrical restraint in Figure 1A to define each leaflet. The quality of the packing is evaluated by measuring the percentage of lipids with areas of  $60 \pm 10 \text{ \AA}^2$  or  $47 \pm 10 \text{ \AA}^2$  for outer and inner leaflets, respectively. Using an atom radius of 1.5 Å for the lipids already produces very good packing results, while increasing the value provides some gains mainly at the inner layer due to its larger curvature (Figure 1D inset). Setting the atom radius larger than 1.9 Å is detrimental to the packing quality. On the contrary to flat membranes, the atom radius shows minor impacts on the target thickness (Figure 1E inset). Based on these results, we propose to use an atom radius between 1.5 and 1.9 Å for packing spherical vesicles.

The presented optimized options for PACKMOL represent a good choice for building high quality membrane systems. These options are kept in the following section to improve the solution of the protein-membrane packing problem.

#### *Solving the protein-membrane packing problem with PACKMOL.*

We next focus on improving the packing of lipids at the protein's interface. Packing all components together may be a hard and time consuming task, requiring tweaks to be efficient. Packmol is implemented to only allow rigid-body rotations and translations of each molecule type. Hence, the use of a particular molecular conformation may restrict or compromise the packing-solution space. As pointed for flat membranes, this aspect is relevant for reproducing the membrane thickness and the protein-membrane hydrophobic mismatch. To simplify the input file, a single and rather straight lipid conformation is used for each species (Figure 1A), but applying different spatial constraints to better account/compensate for the reduction in degrees of freedom. In this case, the orientation of the lipid in each leaflet is set by restraining the phosphate atom of the phosphoglycerol group to be within a slab of 2.0 Å thick, while the tip of one tail is set to be at least 12 Å below the phosphate by restraining the tip of the acyl tail (Figure 2A). The constraining boundaries are planes in case of flat membranes or nanodiscs, but spherical shells in liposomes and enveloped VLPs. The membrane thickness is defined between the middle radii of phosphate slabs at outer and inner leaflets. This setup grants a broad spectrum of tilting angles which allows for a better fit to the protein's shape, and facilitates the optimization of clashes without affecting the specified thickness (see below).

Embedded proteins containing Hydrogen atoms are treated as fixed steric constraints with atom radius of 1.5 Å by setting keyword *tolerance* to 3.0 Å (Table 1). A radius of 1.8 Å is assigned to the lipid atoms (keyword *radius*, Table 1). We observed that, given the huge number of protein atoms, a common issue is that some lipids remain entangled with the protein core, preventing adequate termination of the packing process. Increasing the radii of the protein atoms is a possible workaround that shifts the distribution of lipids away from the protein surface. However, it creates solvent pockets and over-



packing lipids at inter-protein regions, thickening the membrane. Then, instead of increasing the radii of protein atoms, a new parameter is introduced to increase the weight of the overlap penalty for atoms of a given structure, named  $f_{scale}$  (Table 1, Figure 2B left). The effect of using a larger penalty on the protein is that lipids entangled with it will have associated the largest overlap penalties, and will be translated to new random positions eventually. Additionally, we implement a new short-ranged atom-pair penalty that can be summed up to the standard penalty function (Figure 2B right). While the former penalization only reflects the size of the particles, the new short-ranged penalty improves the mitigation of bad contacts, which are critical for the simulation of the system. A schematic pseudo-code of the overlap part of the objective function in the new PACKMOL implementation is, therefore,

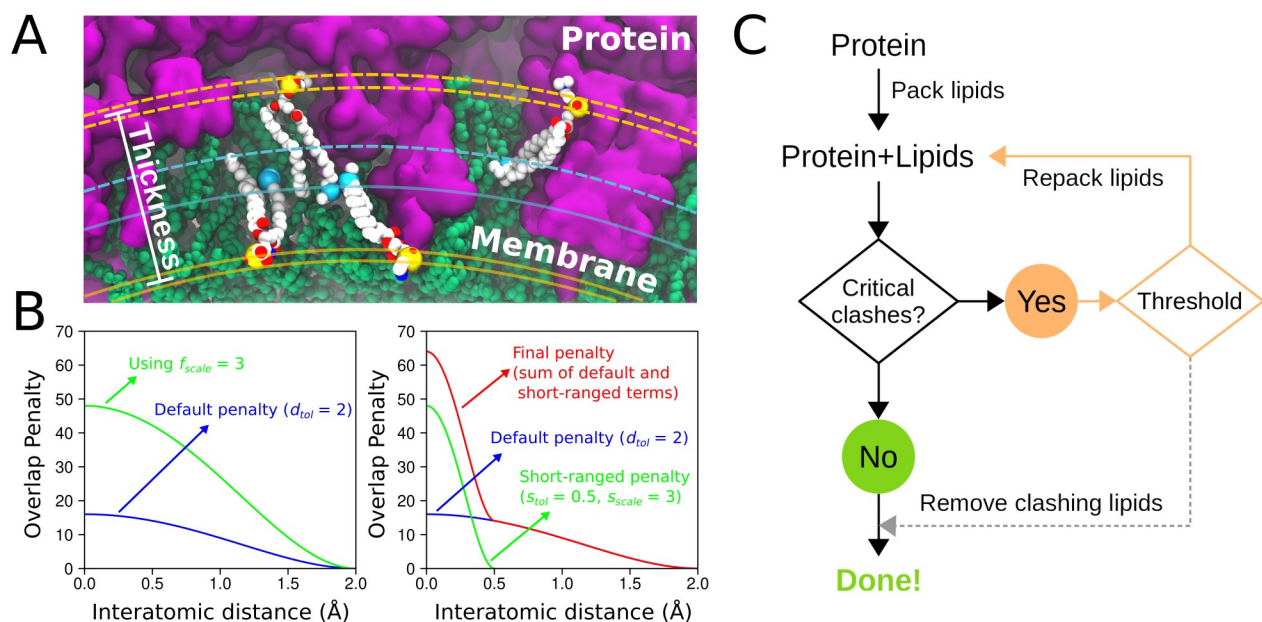
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```
f_overlap = 0
for i in (system atoms)
  for j in (system atoms)
    if (molecule of i) ≠ (molecule of j)
      dij = ||xj-xi||
      f_overlap ← f_overlap + fscale × max{0, (dtol2-dij2)}2
      if ( use_short_tol(i) or use_short_tol(j) )
        f_overlap ← f_overlap + sscale × (dtol/stol)4 × max{0, (stol2-dij2)}2
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where the terms in bold correspond to new additions to the PACKMOL objective function. The overlap penalty is calculated from the interatomic distance  $d_{ij}$ . Parameters  $f_{scale}$  and  $d_{tol}$  are the weight and sum of radii of the two atoms, and  $s_{scale}$  and  $s_{tol}$  the equivalent parameters of the new short-ranged overlap penalization potential. The weights of each overlap penalty,  $f_{scale}$  and  $s_{scale}$  are obtained by the product of the corresponding user-defined parameters for each structure type (Table 1). Analytical derivatives are implemented for all terms. The complete objective function is the sum of the overlap function to the penalties associated with the regions of the space to which each structure must be located<sup>27</sup>. Efficient implementation of this objective function is achieved using a linked-cell approach<sup>51</sup>.

By tweaking the new parameters it is possible to prioritize the optimization of specific contacts (Figure 2B). In particular we empirically find that particles closer than 0.21 Å can not be minimized at CG level by MD engines. Similarly, avoiding lipid-protein contacts below 2.0 Å prevents lipid miss-placements inside the proteins' core. Both criteria are used to define the number of remaining critical contacts after packing.



**Figure 2.** Solving the protein-membrane packing problem with PACKMOL. A) Geometrical restraints defining each leaflet in a VLP system are indicated by solid and dashed lines. Restricted atoms are represented as transparent spheres of the corresponding color to the geometrical restraint. The packing of four lipids is highlighted using white spheres. B) New features in the PACKMOL scoring function. Left and right panels show the effect of applying the  $f_{scale}$  parameter or including a short-distance penalty ( $s_{tot}$  and  $s_{scale}$  parameters) in the default penalty, respectively. C) Optimized workflow for packing protein-membrane systems with PACKMOL.

ZIKV is used as a representative case of enveloped VLP for optimizing the protein-membrane packing protocol. The structure of ZIKV and the definition of its membrane is described in the Methodology. Table 2 shows an exhaustive exploration of the parameter space in PACKMOL to find the best combination of options for packing lipids within this challenging VLP context. Using default packing options renders a large number of critical clashes in the final structure (~20 %), which corresponds to bad lipid-protein contacts (pack #1 from Table 2). Applying a penalty value of 100 to any protein related contact greatly reduces the amount of critical clashes (<1 %, pack #2 from Table 2). Importantly, a fine balance between solving protein-lipid and lipid-lipid clashes is required to correctly pack all constituents. That is because of the difficulty to shape the penalty function for efficiently optimizing every aspect of the packing at the same time. For example, using a short distance cutoff for pruning bad lipid-lipid contacts at this stage is counterproductive (compare pack #2 against #3-5 in Table 2). Similarly, increasing the protein-lipid penalty too much increases the number of lipid-lipid clashes (compare packs #8-10 from Table 2). However, a significant boost is obtained by reducing the fraction of moved lipids per optimization loop (keyword *movefrac*, compare packs #2 and #6 from Table 2). Similarly, equivalent results can be obtained in half time by reducing the number of optimization loops (keyword *nloop*, compare packs #2 and #7 in Table 2). Hence, going through extensive optimization loops, while moving many molecules on each round, is not an efficient packing strategy for large or dense systems. Resetting too many positions just resets the packing problem in other regions of the system. Indeed, moving 5 % of lipids each time along 200 optimization loops, is equivalent to move all

membrane's constituents 10 times through the packing procedure, in the extreme case. Further reducing the optimization exhaustiveness reduces the packing time at expenses of lowering the precision of the solution (compare packs #7 and #8 in Table 2). On the other hand, increasing the maximum number of local iterations per optimization loop (keyword *maxit*, Table 1) while keeping the same exhaustiveness has no significant effect on the final solution quality nor running time (compare pack pairs #6 and #13, #7 and #12, #8 and #11 from Table 2).

**Table 2.** Parameter optimization of the first protein-membrane packing cycle.<sup>1</sup>

Pack #	PACKMOL parameter						Lipid-Lipid contacts < Å					<sup>3</sup> Lipid-Protein contacts	<sup>4</sup> Critical clashes	<sup>5</sup> Time (h)
	<sup>2</sup> fscale	movefrac	maxit	nloop	short_tol_dist (Å)	short_tol_scale	0.21	0.3	0.4	0.5	1.0			
1	-	0.05	40	200	-	-	0	2	6	14	229	1514	1514 (18.0)	10.1
2	100	0.05	40	200	-	-	14	64	146	273	1735	33	47 (0.6)	8.8
3	100	0.05	40	200	0.5	3	4	307	750	1375	4821	224	224 (2.7)	9.4
4	100	0.05	40	200	0.5	10	4	223	620	1132	4580	215	219 (2.6)	9.0
5	100	0.05	40	200	0.5	100	2	404	1246	2255	6199	353	354 (4.2)	9.4
6	100	0.01	40	200	-	-	8	22	77	153	1078	10	18 (0.2)	9.5
7	100	0.01	40	100	-	-	22	68	130	245	1730	17	39 (0.5)	4.4
8	100	0.01	40	50	-	-	42	114	251	471	2548	25	67 (0.8)	2.3
9	200	0.01	40	50	-	-	59	171	433	827	3770	37	95 (1.1)	2.5
10	500	0.01	40	50	-	-	93	291	694	1182	4547	14	105 (1.3)	2.5
11	100	0.01	80	25	-	-	46	126	317	553	2657	31	75 (0.9)	2.3
12	100	0.01	80	50	-	-	22	58	120	244	1719	8	30 (0.4)	4.6
13	100	0.01	80	100	-	-	8	18	54	109	958	13	21 (0.3)	10.3
14	100	0.01	80	200	-	-	2	16	50	109	839	13	15 (0.2)	18.3

<sup>1</sup> The optimization is based on ZIKV system. The protein is treated as a fixed restraint. The used *keywords/parameters* in all tested packs are: *packall*, *movebadrandom*, *tolerance* 3.0 (Å), lipid atoms with *radius* 1.8 (Å).

<sup>2</sup> The scaling coefficient is applied to the protein by setting the keyword within its structure section to modify the scoring of contacts against other molecules.

<sup>3</sup> Lipids closer than 2 Å to the protein.

<sup>4</sup> Critical clashes are defined as lipid molecules closer than 2.0 Å to the protein or 0.21 Å to other lipid. As the same molecule may be clashing both the protein and a lipid at the same time, the metric may not match the sum of lipid-lipid and lipid-proteins contacts. Percentages are shown between brackets relative to the total amount of lipids in the membrane (8400 molecules).

<sup>5</sup> Running time on a single CPU (Intel Core i7-5930K, 3.5 GHz).

In summary, we find that exhaustive packing protocols #6 and #13 render the best solutions for the explored parameters. In addition, protocols #7 (or #12) and #8 (or #11) are able to reach very good solutions as well, presenting good potential as fast methods. However, in these last cases a single packing protocol may not be enough to solve all critical clashes, requiring to iterate over repacking cycles to improve the solution quality (Figure 2C). Ideally, the optimization cycle stops when no critical clashes exist, but we observe that 2 iterations are enough to achieve a very low level of critical clashes (below 0.3 %) in a short running time. This is easily done by using restart files (keywords *restart\_to* and *restart\_from*, Table 1), a feature also implemented for the current work. Remaining problematic lipid molecules are removed from the structure to get the final protein-membrane system. We compare the repacking from two possible scenarios to render a *good-compromised* (pack #7 then #23) and a *quick* (pack #8 then #32) packing strategy (see Tables 2 and 3). These protocols differ on the execution time and final membrane quality, which is measured in terms of all lipid-lipid contacts <1 Å. During repacking cycles new option values are set to account for neglected aspects in previous iterations. Briefly, in all cases, the best repacking protocol consists of further reducing the fraction of moved lipids per optimization loop and the number of loops to focus on very critical contacts while avoiding the introduction of new issues by chance. The protein-lipid penalty is increased and a short distance penalty

below 5.0 Å is introduced. As an example, packing 8400 lipids within the ZIKV envelope takes about 5 hs running the good-compromised protocol on a single CPU. It is important to note that repacking from more exhaustive protocols (e.g. pack #6), which already provides critical clashes below 0.3 %, renders little gains or even drawbacks (Table 3). Hence this quality threshold is about the limit of the current PACKMOL’s heuristic to solve the protein-membrane packing problem. The described equilibration protocol for the VLP is based on the *good-compromised* packing solution (pack #7 then #23, Tables 2 and 3).

**Table 3.** Parameter optimization of the second protein-membrane packing cycle.<sup>1</sup>

Restart from	Pack #	Repack #	PACKMOL parameter					Lipid-Lipid contacts < Å					<sup>3</sup> Lipid-Protein contacts	<sup>4</sup> Critical clashes		<sup>5</sup> Time (h)	
			<sup>2</sup> fscale	movefrac	maxit	nloop	short_tol_dist (Å)	short_tol_scale	0.21	0.3	0.4	0.5					1.0
6	15	100	0.01	40	20	-	-	20	54	133	244	1352	15	35	(0.4)	1.2	(10.7)
	16	100	0.005	40	20	-	-	6	16	56	122	985	6	12	(0.1)	1.3	(10.8)
	17	100	0.005	40	20	0.3	3	4	26	56	122	935	10	14	(0.2)	1.3	(10.8)
	18	100	0.005	40	20	0.5	3	0	30	76	149	1048	14	14	(0.2)	1.2	(10.7)
	19	200	0.005	40	20	0.5	3	0	22	94	164	1166	11	11	(0.1)	1.3	(10.8)
	20	500	0.005	40	20	0.5	3	0	28	88	185	1226	6	6	(0.1)	1.4	(10.9)
7	21	100	0.005	40	10	0.5	3	0	48	109	213	1724	16	16	(0.2)	0.5	(5.0)
	22	100	0.005	40	20	0.5	3	0	48	109	213	1724	16	16	(0.2)	1.0	(5.4)
	23	500	0.005	40	20	0.5	3	0	49	132	260	1753	1	1	(0.0)	1.2	(5.6)
	24	100	0.005	80	10	0.5	3	0	36	70	154	1424	23	23	(0.3)	1.0	(5.4)
	25	500	0.005	80	10	0.5	3	0	66	175	334	1956	13	13	(0.2)	0.8	(5.2)
8	26	100	0.005	40	10	-	-	38	106	235	415	2390	17	54	(0.6)	0.9	(3.1)
	27	100	0.005	40	10	0.3	3	28	78	185	363	2257	19	47	(0.6)	0.7	(2.9)
	28	100	0.005	40	10	0.5	3	4	96	228	401	2440	19	23	(0.3)	0.6	(2.9)
	29	100	0.005	40	20	-	-	20	96	223	450	2280	12	32	(0.4)	1.3	(3.5)
	30	100	0.005	40	20	0.3	3	24	72	141	317	2082	15	39	(0.5)	1.2	(3.5)
	31	100	0.005	40	20	0.5	3	4	96	228	401	2440	19	23	(0.3)	1.2	(3.5)
	32	500	0.005	40	20	0.5	3	6	109	258	450	2549	10	16	(0.2)	1.2	(3.5)
	33	100	0.005	80	10	0.5	3	0	95	210	440	2490	22	22	(0.3)	0.6	(2.9)
	34	200	0.005	80	10	0.5	3	2	94	220	432	2311	14	16	(0.2)	0.8	(3.1)
	35	500	0.005	80	10	0.5	3	0	89	229	484	2511	8	8	(0.1)	1.2	(3.5)

<sup>1</sup> The optimization is based on ZIKV system. The protein is treated as a fixed restraint. The used *keywords/parameters* in all tested packs are: *packall*, *movebadrandom*, *tolerance* 3.0 (Å), lipid atoms with *radius* 1.8 (Å).

<sup>2</sup> The scaling coefficient is applied to the protein by setting the keyword within its structure section to modify the scoring of contacts against other molecules.

<sup>3</sup> Lipids closer than 2 Å to the protein.

<sup>4</sup> Critical clashes are defined as lipid molecules closer than 2.0 Å to the protein or 0.21 Å to other lipid. As the same molecule may be clashing both the protein and a lipid at the same time, the metric may not match the sum of lipid-lipid and lipid-proteins contacts. Percentages are shown between brackets relative to the total amount of lipids in the membrane (8400 molecules).

<sup>5</sup> Running time on a single CPU (Intel Core i7-5930K, 3.5 GHz). The accumulated time of the two packing cycles is shown between brackets.

### Setting up multiscale systems with PACKMOL.

To further reduce the computational cost of the simulation, the solvent is represented at two resolution levels by using a CG water model (WT4) and a supra-CG solvent (WLS)<sup>4</sup>. The aqueous environment around the VLP is described by a shell of WT4 and CG ions of 25 Å from the solute. The remaining space of the computational box is filled by WLS to render an onion like configuration of the system (Figure 3A). The initial arrangement of the WT4 shell and the inner WLS phase is built with PACKMOL in absence of the solute. Building multiscale systems is allowed by using different radii for each particle’s model resolution in the system during packing (keyword *radius*, Table 1). Due to the rather spherical symmetry of the solvent molecules, successful solutions for the packing problem can be found. Optimized parameters for speed up the calculations are shown in Table 4.

**Table 4.** Parameter optimization for packing the multiscale solvent.<sup>1</sup>

Pack #	PACKMOL parameter			<sup>2</sup> Time (h)
	packall	movebadrandom	movefrac	
1	Yes	Yes	0.05	<sup>3</sup> 58.0
2	Yes	No	0.05	<sup>3</sup> 53.4
3	No	No	0.05	8.0
4	No	No	0.01	5.3
5	Yes	No	0.01	2.7
6	Yes	Yes	0.01	7.5

<sup>1</sup> The packed system contains 201649 WT4, 180 CG ions and 6144 WLS molecules, which definition is based on ZIKV.

<sup>2</sup> Running time on a single CPU (Intel Core i7-5930K, 3.5 GHz).

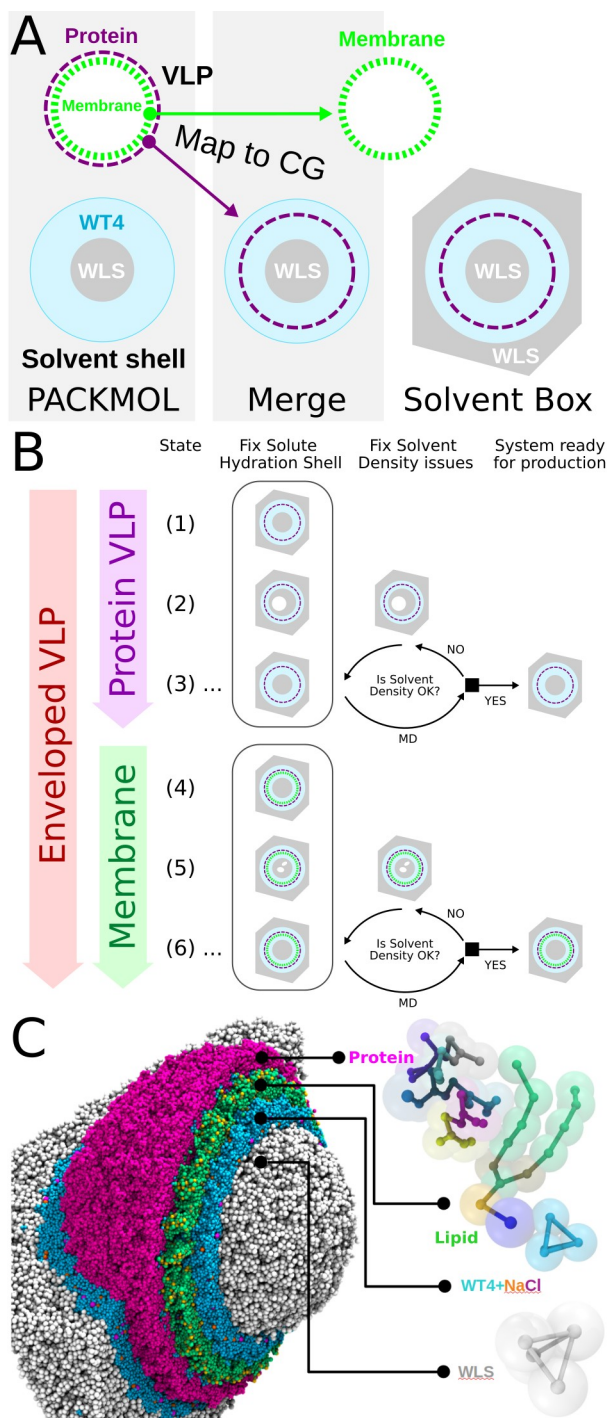
<sup>3</sup> No successful packing is found.

### *Setting up the solvent box.*

For technical convenience, the external WLS is added using GROMACS' tools from small pre-equilibrated solvation boxes, which are provided within the SIRAH force field. This method is not only faster than packing individual molecules, but better for defining the most efficient orientation for the computational box according to the used MD engine. In addition, any issue in the outer solvent density is rapidly solved during NPT equilibrations. A slab of at least 50 Å width (considering PBC images) is required to ensure the proper behavior of WLS <sup>4</sup>. To match that requirement, an octahedral box of length 600 Å is used in case of ZIKV. The multiscale solvent is merged with the VLP and equilibrated according to the protocol described in the next section (Figure 3A).

### *Pipeline for multiscale simulations of VLPs.*

The multiscale simulation strategy was first introduced in ref. <sup>4</sup> for proteinaceous VLPs, and it is now extended to describe enveloped VLPs. The pipeline for setting up proteinaceous and enveloped systems consists of a building phase followed by an equilibration phase. During the building phase (Figure 3A), an atomistic model of the enveloped VLP is generated by packing the viral proteins with the lipids. At the same time, an initial multiscale solvation shell, involving WT4 and WLS water molecules, is also packed. The enveloped VLP system is then mapped to its CG representation using SIRAH Tools <sup>52</sup>. The protein shell of the VLP is superposed with the initial multiscale solvation shell. Solvent molecules in close contact with the solute are removed by using a distance cut-off of 3.0 Å, as recommended in ref. <sup>39</sup>). The computational box is generated by adding WLS molecules and counterions at WT4 phase if needed. Membrane coordinates are used at later stages of the protocol.



**Figure 3.** Pipeline for building and simulating enveloped VLP systems at multiscale resolution. A) Building phase. Proteic and lipidic components of the VLP are packed. The initial multiscale solvation shell is generated. The VLP is map to CG. The protein shell of the VLP is merged to the multiscale solvent and the simulation box is created. Membrane coordinates are used at later stages of the equilibration protocol. B) Stepwise protocol for equilibrating enveloped VLPs. The equilibration is split into *Protein VLP* and *Membrane* protocols. C) Resulting enveloped VLP of ZIKV after executing the pipeline described in panels A and B. Molecular components of the system are shown according to their relative size.

The equilibration phase starts with the *Protein VLP protocol*, which aims at fixing solvation issues at the protein's hydrophilic surface (Figure 3B, state #1). The protein shell from the building phase of the VLP is minimized using 5000 steps of steepest-descent/conjugate-gradient. During the minimization, positional restraint of  $2.4 \text{ kcal mol}^{-1} \text{ \AA}^{-2}$  are applied on backbone beads of the protein to improve the residues' side chain hydration, as shown in ref. <sup>39</sup>. In case of enveloped VLPs, all beads in the transmembrane region are also restrained with the same force constant to preserve the original side chain conformations, which render the packing quality of membrane generated at building phase. Then a second minimization of 5000 steps is done by only restraining the transmembrane regions. The system is equilibrated by 6 ns of MD applying restraints on backbone beads and transmembrane regions as before. As a result of movement and reorganization of water molecules around the protein's surface, density issues (e.g. vacuum bubbles) in the multiscale solvent structure may arise (Figure 3B, state #2). Such a problem is magnified by the impossibility to exchange molecules between inner and outer compartments. Hence, the multiscale solvent structure is improved by keeping the first hydration shell of WT4 (10 Å) around the protein and resolvating the VLP with the same initial solvent structure generated at the building phase (Figure 3B, state #3). New solvent molecules clashing with the equilibrated hydration shell are removed. In case of naked VLPs, the equilibration proceeds by fixing eventual density issues at the inner WLS phase, as described in <sup>4</sup>. On the other hand, the equilibration of enveloped VLPs proceeds with the *Membrane protocol*, which aims at fixing solvation issues in lipidic vesicles. Splitting protein and membrane equilibration steps avoids introducing solvent gaps at the protein-membrane interface, which may lead to artifactual adsorptions of lipids on the protein during the simulations. The membrane is added to the system by merging the lipids' coordinates generated at the building phase to the resulting structure at state #3, leading to state #4 (Figure 3B). Solvent molecules in close contact with the membrane (less than 3.0 Å) are removed. Counterions are added to WT4 phase if needed. The system is minimized applying positional restraints on all backbone beads of the proteins. The membrane is relaxed by two equilibration steps of 6 ns, first applying positional restraints of  $2.4 \text{ kcal mol}^{-1} \text{ \AA}^{-2}$  on phosphate beads of the outer leaflet and then without restraining the lipids. During both equilibration steps, the protein's backbone is restrained as before. As already pointed out, solvent reorganization may generate density issues in the multiscale representation (Figure 3B, state #5). As before, the multiscale solvent structure is improved by keeping the first hydration shell around the protein and membrane and resolvating the system again with the same initial solvent structure of the building phase (Figure 3B, state #6). At this state, 0.15 M of NaCl is added to the WT4 phase according to the SPLIT method <sup>53</sup>, by randomly replacing solvent molecules. The system is minimized and equilibrated by 6 ns of MD, applying restraints on backbone beads as before. Then, 11 ns of unrestrained MD is performed. The solvent density is checked along the simulation box. If the density is correct, then the system is ready for production MD. Otherwise, it is indicative of vacuum bubbles, in which case it is required to re-solvate the system by using small pre-equilibrated solvent boxes of WLS provided within the SIRAH force field. The system is minimized, equilibrated

and simulated as before. The re-solvation step is repeated until the solvent density is correct, which in most of the cases is achieved after the first iteration of the loop, according to our experience.

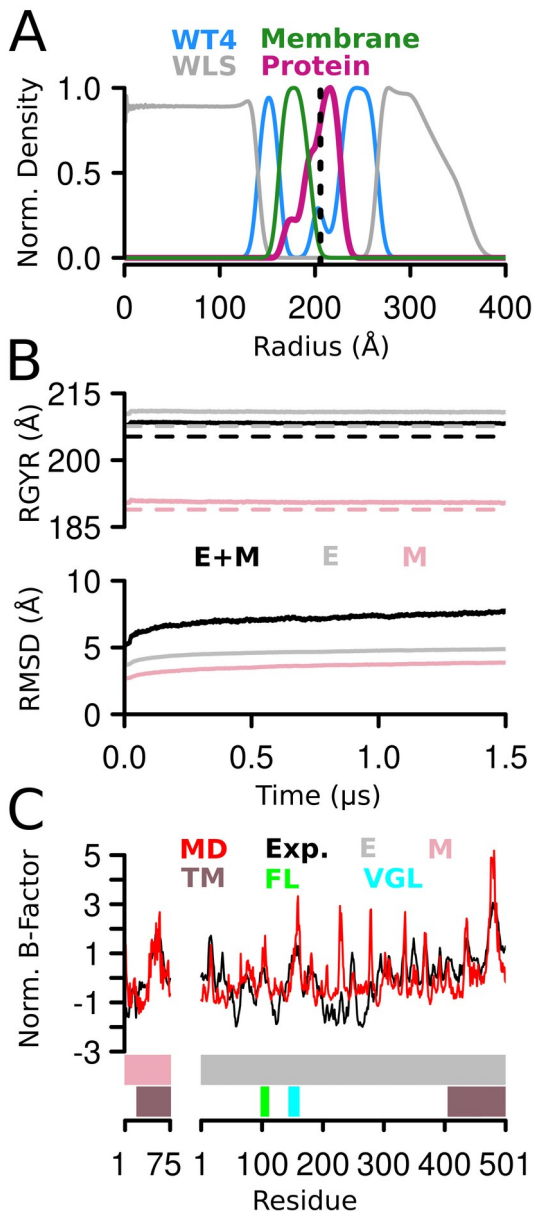
This general pipeline can be implemented in a practical way on different MD engines depending on their specific features. In particular, we tune the pipeline for GROMACS in order to preserve the compatibility of topologies and coordinates along the protocol while minimizing the number of executed commands and generated intermediate files. In our experience, the whole pipeline takes about 7 to 10 days for ZIKV running on an Intel Core i7-5930K 3.5 GHz with a GPU Tesla K40c. A structural representation of the finally equilibrated ZIKV system is shown in Figure 3C. The following section describes the results from a production simulation of 1.5  $\mu$ s for this system.

#### *Multiscale simulation of ZIKV.*

As a highly non-trivial example of application, we show the modeling and simulation of the ZIKV. ZIKV is an enveloped positive-stranded RNA virus from the genus *Flavivirus*, which has recently risen important worldwide health concerns due to its neurological effects upon infection to human hosts<sup>54</sup>. The mature virion is composed of the genetic material stabilized by the structural protein named Capsid (C), which are surrounded by a lipid membrane and 180 copies of both the Membrane (M) and Envelope (E) proteins<sup>55</sup>. As imperfect icosahedral symmetry of C proteins impairs their accurate solution and the genome in the mature viral particle<sup>56</sup>, only the coordinates of the E and M proteins are available. In the mature particle, E and M heterodimers are arranged in an icosahedral symmetry to produce a VLP of nearly 210 Å radius<sup>34</sup>.

Following the above-described pipeline, we construct and simulate a multiscale model of the ZIKV. As shown in Figure 3C, the VLP is arranged in concentric shells of components. The calculation of the different components' radial distribution during the simulation shows the expected partition of molecular constituents (Figure 4A). The inner core of supra CG water (WLS) is surrounded by CG water and ions, followed by the lipid bilayer. The protein spans from the membrane to the second shell of CG solvent and the whole system is surrounded by supra CG water. Detailed analysis of the protein's distribution shows a main peak corresponding to the ectodomain, which nicely matches the experimental radius of gyration. Moreover, the two shoulders in the distribution can be ascribed to transmembrane and amphipathic helices in E and M. Our protocol correctly reproduces water molecules' presence in the interstices between the membrane and the ectodomain. The presence of solvent in these interstices, indicated by a minor peak in WT4's distribution, is fundamental to solvate amphipathic helices and avoid the ectodomain's collapse onto the membrane.





**Figure 4.** Global MD descriptors in the multiscale simulation of ZIKV. All experimental values are taken from PDB id. 6CO8<sup>34</sup>. A) Normalized density of each component in the simulated system. Values are averaged over the last 0.1 μs of trajectory. The dashed line is the experimental RGYR of the VLP, same as indicated in panel B. B) Structural features of the VLP along the simulation. Values are reported for the entire VLP (E+M proteins) and averages over individual monomers (E or M). C) Normalized B-factors of E and M proteins. Locations of the transmembrane region (TM), the fusion loop (FL) and the variable glycosylation loop (VGL) are pointed in the sequence.

The examination of dynamic descriptors suggests that the accurate construction of the initial multi-component configuration leads to a swift stabilization of the system. Indeed, the radius of gyration of the VLP stabilizes already within nanoseconds, converging to values within 2 Å of the experimental value (Figure 4B). The same observation holds valid when individually considering E or M proteins, highlighting the quality of the model building on lipids and aqueous solvent. In contrast, the protein's RMSD calculated on the VLP shows a slower stabilization, which likely reflects quaternary structure

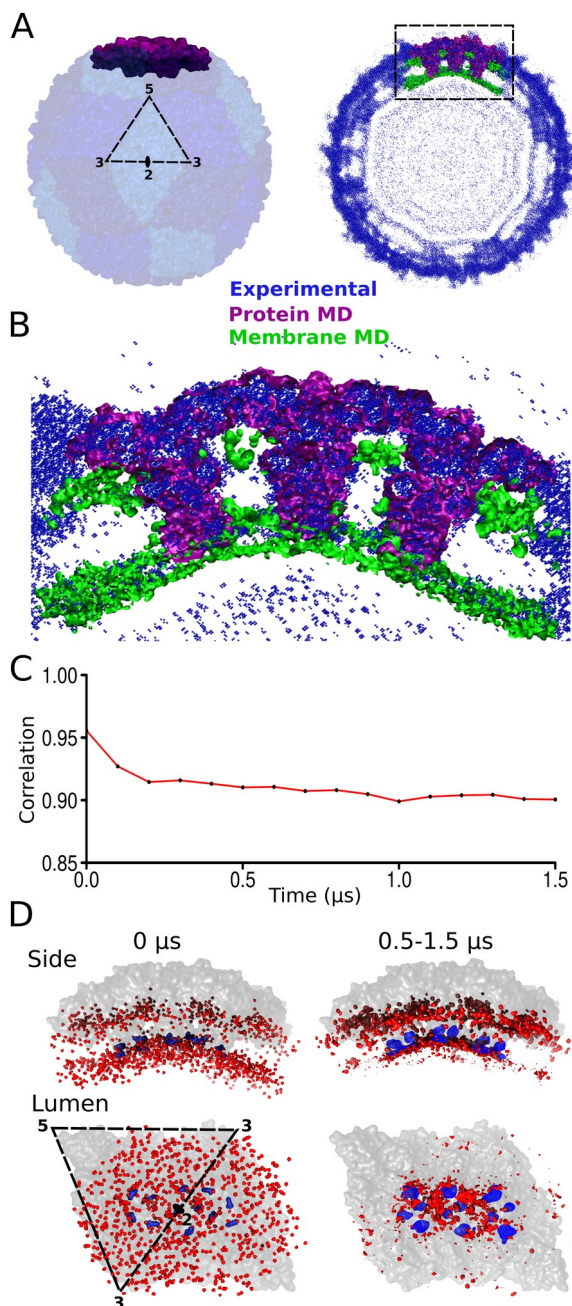
movements associated with thermal fluctuations that drive the system out of the perfectly symmetrized icosahedral structure. Indeed, the RMSDs calculated on individual proteins evidence smaller values for E and M chains, with slightly faster convergence. Despite this, comparing the protein's fluctuations observed during the multiscale simulation against the experimentally derived B-factors provides a quasi quantitative agreement (Figure 4C). The correspondence of values from experimental and simulated structures at transmembrane regions of E and M proteins is notorious, pointing to a good quality of the protein-membrane model. Moreover, the flexibility at regions triggering the infection process and the immune escape, such as the of fusion loop (FL) and variable glycosylation loop (VGL) <sup>57,58</sup>, is well reproduced.

To acquire a more stringent comparison against experimental data, we directly compare the density map measured during the simulation to the electron density obtained from cryo-EM experiments <sup>34</sup>. To increase the statistics obtained from the simulation, we first filter the trajectories of individual trimers of E-M heterodimers (in the *Flavivirus*' jargon, this is called a protein raft, Figure 5A left). Then, we concatenate individual raft's trajectories from the entire VLP. On this concatenated trajectory, we calculate the averaged occupational density. As seen from Figure 5A right and Figure 5B, the matching between both density maps is outstanding. The excellent agreement extends to the protein part and the bilayer, which shows a flattening in the regions away from the transmembrane helices.

To acquire a quantitative assessment on the quality of the model, we calculate the global correlation between the density maps of the simulated VLP and the cryo-EM (Figure 5C). The initial correlation coefficient results as high as 0.96, providing a nice validation of the protein-membrane packing protocol. As mentioned previously, temperature effects drive the VLP away from the perfect symmetry, progressively reducing the correlation along the simulation (Figure 5C). Nevertheless, even at seemingly high RMSD values, the simulation continues to reflect the experimental data to a large extent, as the correlation remained over 0.90. Such an agreement with the experimental data provides a validation of the building protocol added to the multiscale simulation as a powerful tool to explore the dynamics of the VLP.

Although an in-depth exploration of the dynamical properties of the Zika's VLP goes beyond the scope of this manuscript, we provide an example of the capability of the method to expand our structural knowledge of *Flavivirus*. As stated before, we use a 6:3:1 proportion of POPC, POPE, and POPS phospholipids for representing the membrane. Although minimalist, this population allows studying specific phospholipids' fingerprinting. To this aim, we compare the initial (random) distribution of lipids with their averaged occupational density in the last microsecond of simulation (Figure 5D). While POPC and POPE showed no evident distribution, POPS tends to cluster around the luminal part of the transmembrane helices. Interestingly, this clustering is mediated by the presence of a conserved set of Lysine residues (namely Lys480 at E protein, and Lys60 at M protein), which face to the luminal side of

the VLP. Since the relative amount of POPS is similar to that of the Endoplasmic Reticulum, the simulations point to POPS's functional role in stabilizing viral proteins' assembly.



**Figure 5.** Experimental vs simulated ZIKV. A) Left, molecular representation of the ZIKV envelope showing the organization of E proteins into rafts along the VLP. The 2-, 3- and 5-fold symmetry axes of the structure are indicated. Right, overlap of the cryo-EM density map EMD-7543 on an average raft from the last 1  $\mu$ s of trajectory (dashed square). B) Zoom into the inset of the right panel A. C) Correlation of density maps from the simulation and the cryo-EM structure. The first point corresponds to the packed VLP by PACKMOL, while the rest are averages from the previous 0.1  $\mu$ s of simulation. D) Side and lumen views of phosphate distributions of POPS lipids from the average raft in panel B are shown in red. The occupancy of Lys480 in E and Lys60 in M proteins are in blue. Proteins are shown as gray surfaces. Densities at 0  $\mu$ s are measured from the packed VLP by PACKMOL. Symmetry axes are indicated.

## CONCLUSIONS

In this work we provide solutions to three main problems limiting the broad application of multiscale strategies to study enveloped VLP systems. The problems are: building accurate protein-membrane models, setting up the multiscale representations and equilibrating and simulating the systems.

The first two issues are solved by PACKMOL. We implement new input parameters and objective function terms optimizing the heuristics to build protein-membrane systems. That leads to advantages over existing solutions. It is simple, avoiding to use a library of lipid conformations during tempering (e.g. CHARMM-GUI<sup>13</sup>), such that extension to other lipids is straightforward. It is fast, enveloped VLP models are obtained within a few hours using a single CPU. It is accurate, rendering lipid distributions in good agreement with simulations, saving considerable computational time during equilibration. Starting from conformations as close as possible to the experimental structure is particularly relevant in confined systems to accelerate the convergence of the system. As pointed before, the local membrane thickness is affected by the presence of proteins in comparison to lipid-only systems<sup>59</sup>. In that sense, packing strategies based on picking conformations from pure membrane simulations (e.g. LipidWrapper<sup>20</sup>) may fail to represent highly crowded bilayers. Such issue is particularly important for systems lacking enough room for fully relaxing the membrane during the equilibration, like *Flavivirus*, in which the protein coverage of outer and inner leaflets is about 60 % and 25 %, respectively<sup>9</sup>. In contrast, the presented strategy provides solutions very close to the experimental data, with a correlation of 0.96 against cryo-EM density maps. In addition, creating multiscale representations is very simple by defining the distribution and granularity (size) of each component in the system.

The third issue is solved by optimizing the equilibration and simulation protocol within the multiscale framework of the SIRAH force field. In that sense, a modular pipeline based on a strategy already introduced for naked VLPs<sup>4</sup> is extended to enveloped VLPs and tested on the ZIKV. In particular, explicitly including the solvent during equilibration steps and fixing the hydration shell at different stages helps reproducing the complex thickness pattern of the *Flavivirus* membrane. The quality of the multiscale representation is validated against different structural descriptors such as radial distribution functions, RMSD, RGYR, B-factors. The combination of an unbiased CG force field with an optimized pipeline for generating and simulating enveloped VLPs allows to characterize fine details in the protein-membrane interaction, leading to point specific lipid fingerprints.

We expect this pipeline for wrapping up viruses at multiscale resolution constitute a robust and cost effective framework to keep pushing forward the field of computational virology.

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